#### Recent Trends in Signal Representations and Their Role in Image Processing

#### **Michael Elad**

The CS Department The Technion – Israel Institute of technology Haifa 32000, Israel

#### **Research Day on Image Analysis and Processing**

Industrial Affiliate Program (IAP) The Computer Science Department – The Technion January 27<sup>th</sup>, 2005



#### Today's Talk is About



#### We will show today that

- Sparsity & Overcompleteness can & should be used to design new powerful signal/image processing tools (e.g., transforms, priors, models, ...),
- The obtained machinery works very well we will show these ideas deployed to **applications**.



#### Agenda

#### **1.** A Visit to Sparseland Motivating Sparsity & Overcompleteness

- 2. Problem 1: Transforms & Regularizations How & why should this work?
- 3. Problem 2: What About D? The quest for the origin of signals
- 4. Problem 3: Applications

Image filling in, denoising, separation, compression, ...





## **Generating Signals in** Sparseland



- Every column in **D** (dictionary) is a prototype signal (Atom).
- The vector <u>α</u> is generated randomly with few non-zeros in random locations and random values.



### Sparseland Signals Are Special



 Simple: Every generated signal is built as a linear combination of <u>few</u> atoms from our dictionary D

 Rich: A general model: the obtained signals are a special type mixtureof-Gaussians (or Laplacians).



## **Transforms in** *Sparseland* **?**

- Assume that  $\underline{x}$  is known to emerge from  $\mathcal{M}$ .
- We desire simplicity, independence, and expressiveness.
- How about "Given <u>x</u>, find the  $\underline{\alpha}$  that generated it in  $\mathcal{M}''$ ?





### So, In Order to Transform ...

We need to solve an under-determined linear system of equations:

- Among all (infinitely many) possible solutions we want the sparsest !!
- Sparsity is measured using the  $L_0$  norm:





## Signal's Transform in Sparseland



4 Major Questions

- Is  $\hat{\underline{\alpha}} = \underline{\alpha}$  ? Under which conditions?
- Are there practical ways to get  $\hat{\underline{\alpha}}$  ?
- How effective are those ways?
- How would we get **D**?



#### **Inverse Problems in** Sparseland **?**

- Assume that  $\underline{x}$  is known to emerge from  $\mathcal{M}$ .
- Suppose we observe  $\underline{y} = \mathbf{H}\underline{x} + \underline{v}$ , a "blurred" and noisy version of  $\underline{x}$  with  $\|\underline{v}\|_2 \le \varepsilon$ . How will we recover  $\underline{x}$ ?
- How about "find the  $\underline{\alpha}$  that generated the  $\underline{x}$  ..." again?





## **Inverse Problems in** Sparseland **?**





#### Back Home ... Any Lessons?



ICA and related models —>Independence and Sparsity.



#### To Summarize so far ...





#### Agenda

- 1. A Visit to *Sparseland* Motivating Sparsity & Overcompleteness
- 2. Problem 1: Transforms & Regularizations How & why should this work?
- 3. Problem 2: What About D? The quest for the origin of signals
- 4. Problem 3: Applications

Image filling in, denoising, separation, compression, ...





#### Lets Start with the Transform ...

Our dream for Now: Find the sparsest solution of  $\mathbf{D} \alpha = \mathbf{X}$ 



#### Put formally,

# $\begin{array}{c|c} \text{Min} \| \underline{\alpha} \|_{0} & \text{s.t.} \quad \mathbf{X} = \mathbf{D} \underline{\alpha} \\ \underline{\alpha} & & \mathbf{M} \\ \end{array}$



#### **Questions to Address**

# $\hat{\underline{\alpha}} = \operatorname{ArgMin} \|\underline{\alpha}\|_{0} \quad \text{s.t.} \quad \underline{x} = \mathbf{D}\underline{\alpha}$

• Is  $\hat{\underline{\alpha}} = \underline{\alpha}$  ? Under which conditions?

4 Major Questions

- Are there practical ways to get  $\hat{\underline{\alpha}}$  ?
- How effective are those ways?
- How would we get **D**?



#### **Question 1 – Uniqueness?**



## Why should we necessarily get $\hat{\underline{\alpha}} = \underline{\alpha}$ ? It might happen that eventually $\|\hat{\underline{\alpha}}\|_0 < \|\underline{\alpha}\|_0$ .



#### Matrix "Spark"

## **Definition:** Given a matrix **D**, $\sigma$ =Spark{**D**} is the smallest number of columns that are linearly dependent.

Donoho & Elad ('02)

**Example:** 

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \end{bmatrix}$$
Rank = 4
Spark = 3



#### **Uniqueness Rule**

Suppose this problem has been solved somehow 
$$\begin{split} & \underset{\underline{\alpha}}{\text{Min} \| \underline{\alpha} \|_{0}} \quad \text{S.t.} \quad \underline{X} = \underline{D} \underline{\alpha} \\ & \underset{\underline{\alpha}}{\underline{\alpha}} \end{split}$$
Uniqueness Donoho & Elad (V2) If we found a representation that satisfy 
$$\begin{split} & \underset{\underline{\sigma}}{\underline{\sigma}} > \| \underline{\alpha} \|_{0} \\ & \underset{\underline{\sigma}}{\underline{\sigma}} > \| \underline{\alpha} \|_{0} \\ & \text{Then necessarily it is unique (the sparsest).} \end{split}$$

This result implies that if  $\mathcal{M}$  generates signals using "sparse enough"  $\underline{\alpha}$ , the solution of the above will find it exactly.



### Question 2 – Practical P<sub>0</sub> Solver?



#### Are there reasonable ways to find $\hat{\underline{\alpha}}$ ?



## Matching Pursuit (MP) Mallat & Zhang (1993)

- The MP is a greedy algorithm that finds one atom at a time.
- Step 1: find the one atom that best matches the signal.
- Next steps: given the previously found atoms, find the next <u>one</u> to best fit ...
- The Orthogonal MP (OMP) is an improved version that re-evaluates the coefficients after each round.





## Basis Pursuit (BP) Chen, Donoho, & Saunders (1995)

Instead of solving  $\underset{\alpha}{\text{Min}} \|\underline{\alpha}\|_{0} \text{ s.t. } \underline{X} = \mathbf{D}\underline{\alpha}$ 

- Solve Instead  $\underset{\alpha}{\mathsf{Min}} \|\underline{\alpha}\|_{1} \quad \text{s.t.} \quad \underline{\mathbf{X}} = \mathbf{D}\underline{\alpha}$
- The newly defined problem is convex.
- It has a Linear Programming structure.
- Very efficient solvers can be deployed:
  - Interior point methods [Chen, Donoho, & Saunders (`95)],
  - Sequential shrinkage for union of ortho-bases [Bruce et.al. (`98)],
  - If computing  $\mathbf{D}\underline{\mathbf{x}}$  and  $\mathbf{D}^{\mathsf{T}}\underline{\alpha}$  are fast, based on shrinkage [Elad (`05)].



#### **Question 3 – Approx. Quality?**



# How effective are the MP/BP in finding $\hat{\underline{\alpha}}$ ?



#### **Evaluating the "Spark"**

• Compute



Assume normalized columns

- The Mutual Incoherence M is the largest entry in absolute value outside the main diagonal of D<sup>T</sup>D.
- The Mutual Incoherence is a property of the dictionary (just like the "Spark"). The smaller it is, the better the dictionary.



## **BP and MP Equivalence**

Equivalence Donoho & Elad (02) Gribonval & Nielsen (03) Tropp (03) Temlyakov (03) Given a signal <u>x</u> with a representation  $\underline{x} = \mathbf{D}\underline{\alpha}_{r}$ Assuming that  $\|\underline{\alpha}\|_{0} < 0.5(1 + 1/M)$ , BP and MP are **Guaranteed** to find the sparsest solution.

- MP is typically inferior to BP!
- The above result corresponds to the worst-case.
- Average performance results are available too, showing much better bounds [Donoho (`04), Candes et.al. (`04), Elad and Zibulevsky (`04)].



#### What About Inverse Problems?



- We had similar questions regarding uniqueness, practical solvers, and their efficiency.
- It turns out that similar answers are applicable here due to several recent works
   [Donoho, Elad, and Temlyakov (`04), Tropp (`04), Fuchs (`04)].



#### To Summarize so far ...





#### Agenda

- 1. A Visit to *Sparseland* Motivating Sparsity & Overcompleteness
- 2. Problem 1: Transforms & Regularizations How & why should this work?
- **3. Problem 2: What About D?** The quest for the origin of signals
- 4. Problem 3: Applications

Image filling in, denoising, separation, compression, ...





#### **Problem Setting**



 $\left\{ \begin{array}{c} \underline{X}_{j} \end{array} \right\}_{j=1}^{P}$ 



Given these P examples and a fixed size [N×K] dictionary **D**:

- 1. Is **D** unique?
- 2. How would we find **D**?



#### **Uniqueness?**



- "Rich Enough": The signals from  $\mathcal{M}$  could be clustered to  $\binom{\kappa}{L}$  groups that share the same support. At least L+1 examples per each are needed.
- This result is proved constructively, but the number of examples needed to pull this off is huge we will show a far better method next.
- A parallel result that takes into account noise can be constructed similarly.



#### **Practical Approach – Objective**





#### The K–SVD Algorithm – General





#### **K–SVD Sparse Coding Stage**

$$\begin{split} & \underset{\boldsymbol{A}}{\text{Min}} \quad \sum_{j=1}^{P} \left\| \boldsymbol{D}_{\underline{\alpha}_{j}} - \underline{x}_{j} \right\|_{2}^{2} \text{ s.t. } \forall j, \left\| \underline{\alpha}_{j} \right\|_{0} \leq L \end{split}$$

$$\begin{aligned} & \text{For the } j^{\text{th}} \\ \text{example } \\ \text{we solve} \end{aligned}$$

$$\begin{split} & \underset{\boldsymbol{A}}{\text{Min}} \left\| \boldsymbol{D}_{\underline{\alpha}} - \underline{x}_{j} \right\|_{2}^{2} \text{ s.t. } \left\| \underline{\alpha} \right\|_{0} \leq L \end{aligned}$$

$$\begin{aligned} & \underset{\boldsymbol{A}}{\text{Hin}} \left\| \boldsymbol{D}_{\underline{\alpha}} - \underline{x}_{j} \right\|_{2}^{2} \text{ s.t. } \left\| \underline{\alpha} \right\|_{0} \leq L \end{aligned}$$

$$\begin{aligned} & \underset{\boldsymbol{A}}{\text{Hin}} \left\| \boldsymbol{D}_{\underline{\alpha}} - \underline{x}_{j} \right\|_{2}^{2} \text{ s.t. } \left\| \underline{\alpha} \right\|_{0} \leq L \end{aligned}$$



#### **K–SVD Dictionary Update Stage**



 $G_k$ : The examples in  $\{\underline{x}_j\}_{j=1}^{P}$  that use the column  $\underline{d}_k$ .

The content of  $\underline{d}_k$  influences only the examples in  $G_k$ .

Let us fix all **A** apart from the  $k^{th}$  column and seek both  $\underline{d}_k$  and the  $k^{th}$  column to better fit the **residual**!



#### **K–SVD Dictionary Update Stage**





#### To Summarize so far ...





#### Agenda

- 1. A Visit to *Sparseland* Motivating Sparsity & Overcompleteness
- 2. Problem 1: Transforms & Regularizations How & why should this work?
- 3. Problem 2: What About D? The quest for the origin of signals
- 4. Problem 3: Applications

Image filling in, denoising, separation, compression, ...





## Inpainting (1) [Elad, Starck, & Donoho (`04)]

#### Source



mage *inpainting* [2, 10, 20, 38] is the procesting data in a designated region of a still or lications range from removing objects from uching damaged paintings and photograph produce a revised image in which the is seamlessly merged into the image in a detectable by a typical viewer. Traditionall been done by professional artists? For photo inpainting is used to revert deterioration totographs or scratches and dust spots in filt amove elements (e.g., removal of stamped of rom photographs, the infamous "airbrushi enemies [20]). A current active area of r

#### predetermined dictionary: Curvelet+DCT

## Outcome





## Inpainting (2)

#### Source





mage inpainting [2, 10, 20, 38] is the procesting data in a designated region of a still or lications range from removing objects from uching damaged paintings and photograph produce a revised image in which the it is seamlessly merged into the image in a detectable by a typical viewer. Traditional been done by professional artists? For phote inpainting is used to revert deterioration totographs or scratches and dust spots in fill move elements (e.g., removal of stamped a from photographs, the infamous "airbrushi enemies [20]). A current active area of n

#### predetermined dictionary: Curvelet+DCT







#### K-SVD on Images [Aharon, Elad, & Bruckstein (`04)]



#### Overcomplete Haar



K-SVD: 10,000 sample 8-by-8 images.441 dictionary elements.Approximation method: MP.



#### **Filling-In Missing Pixels**

## 90% missing pixels

K-SVD Results Average # coefficients 4.27 RMSE: 25.32 Haar Results Average # coefficients 4.48 RMSE: 28.97









#### Filling-In Missing Pixels





#### Compression







#### Compression





#### Compression





#### **Today We Have Discussed**

1. A Visit to Sparseland

Motivating Sparsity & Overcompleteness

- 2. Problem 1: Transforms & Regularizations How & why should this work?
- 3. Problem 2: What About **D**? The quest for the origin of signals
- 4. Problem 3: Applications

Image filling in, denoising, separation, compression, ...



#### Summary

Sparsity and Overcompleteness are important ideas that can be used in designing better tools in signal/image processing

There are difficulties in using them! We are working on resolving those difficulties:

- Performance of pursuit alg.
- Speedup of those methods,
- Training the dictionary,
- Demonstrating applications,

Future transforms and regularizations will be datadriven, non-linear, overcomplete, and promoting sparsity.

The dream?

