

Sparse Modeling in Image Processing and Deep Learning

Michael Elad

Computer Science Department
The Technion - Israel Institute of Technology
Haifa 32000, Israel



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This Lecture



Another underlying idea that will accompany us



Generative modeling of data sources enables

- A systematic algorithm development, &
- A theoretical analysis of their performance



Multi-Layered Convolutional Sparse Modeling

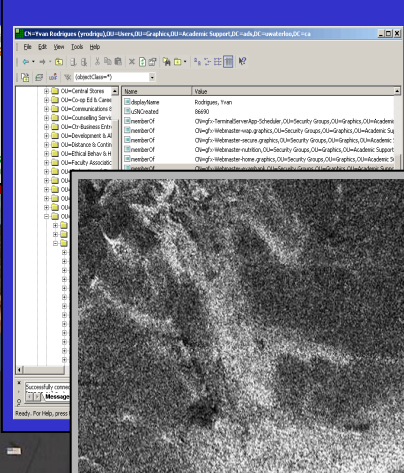


Our Data is Structured

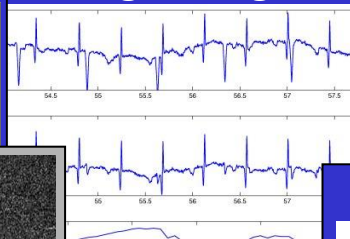
Stock Market



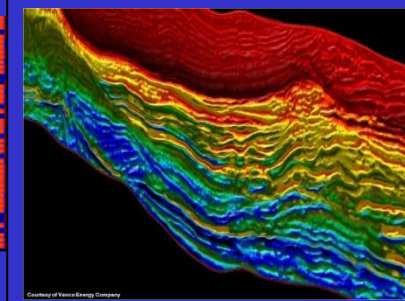
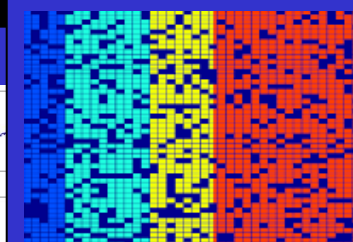
Text Documents



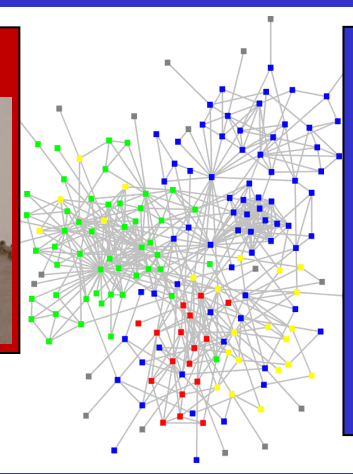
Biological Signals



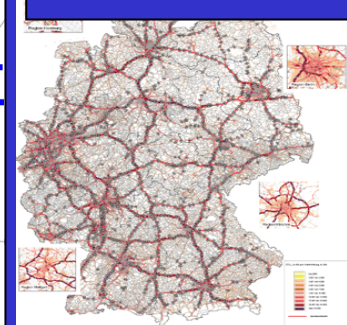
Matrix Data



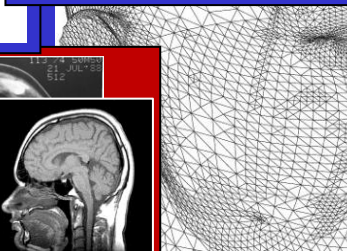
Social Networks



Seismic Data



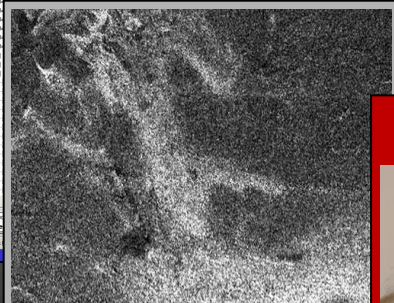
Traffic info



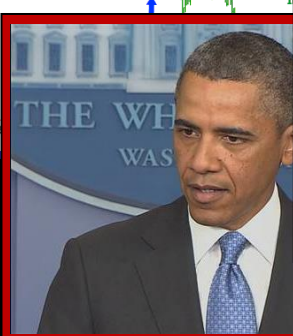
Still Images



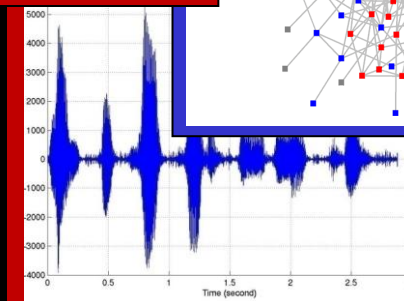
Radar Imaging



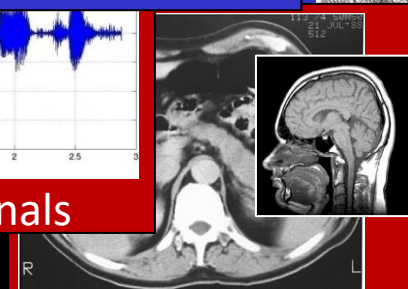
Videos



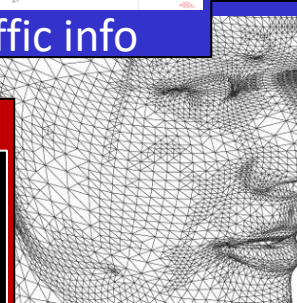
Voice Signals



Medical Imaging



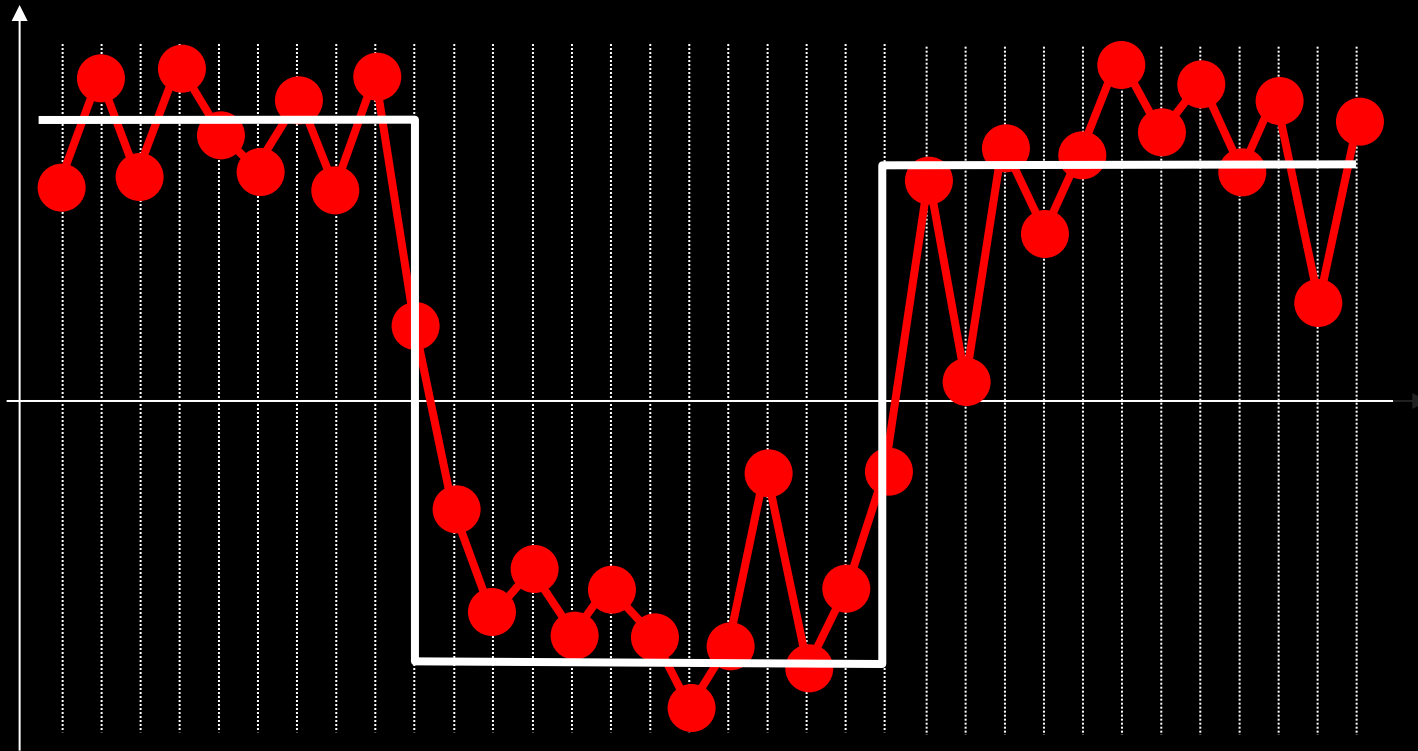
3D Objects



- We are surrounded by various diverse sources of massive information
- Each of these sources have an internal structure, which can be exploited
- This structure, when identified, is the engine behind our ability to process this data



Model?



Fact 1:
This signal
contains AWGN
 $N(0,1)$

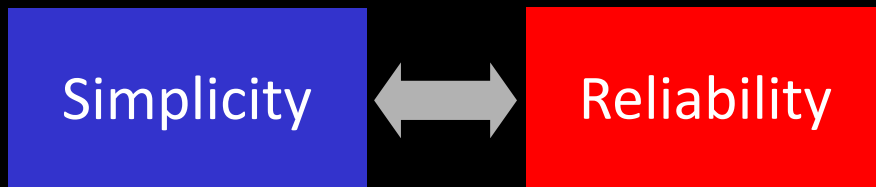
Fact 2:
The clean signal
is believed to
be PWC

Effective removal of noise (and many other tasks)
relies on an proper **modeling** of the signal



Which Model to Choose?

- A model: a **mathematical** description of the underlying signal of interest, describing our **beliefs** regarding its **structure**
- The following is a partial list of commonly used models for images
- Good models should be simple while matching the signals



- Models are almost always imperfect

Principal-Component-Analysis

Gaussian-Mixture

Markov Random Field

Laplacian Smoothness

DCT concentration

Wavelet Sparsity

Piece-Wise-Smoothness

C2-smoothness

Besov-Spaces

Total-Variation

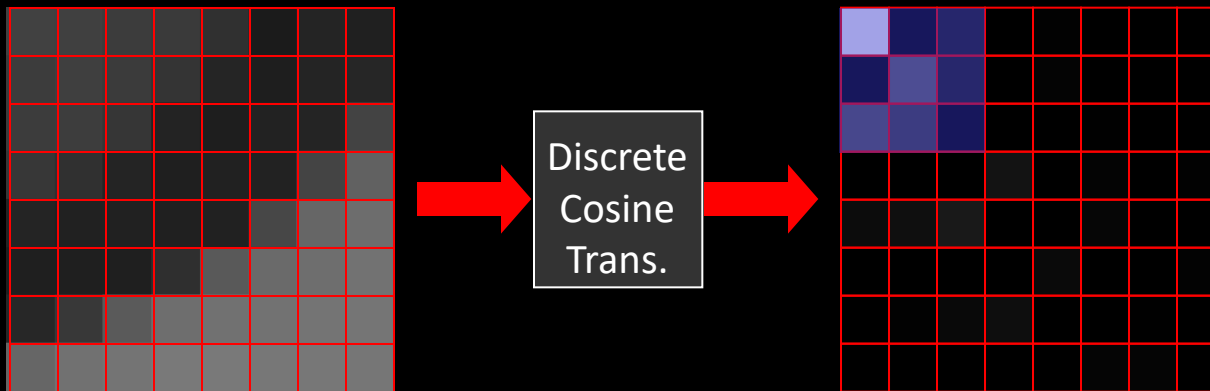
Beltrami-Flow



An Example: JPEG and DCT



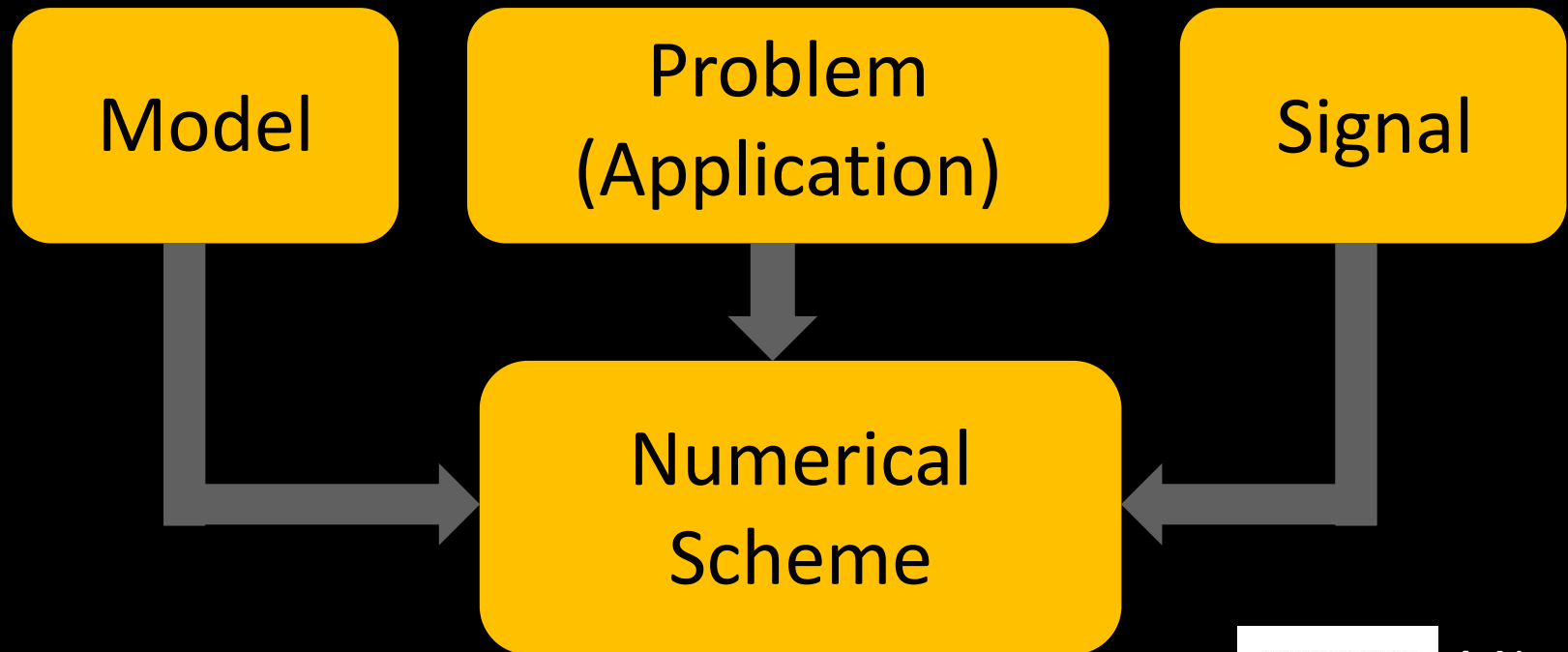
How & why does it work?



The model assumption: after DCT, the top left coefficients to be dominant and the rest zeros



Research in Signal/Image Processing



The fields of signal & image processing are essentially built of an evolution of models and ways to use them for various tasks



A New
Research
Work
(and Paper)
is Born



What This Talk is all About?

Data Models and Their Use

- Almost any task in data processing requires a model – true for denoising, deblurring, super-resolution, inpainting, compression, anomaly-detection, sampling, recognition, separation, and more
- Sparse and Redundant Representations offer a new and highly effective model – we call it

Sparseland

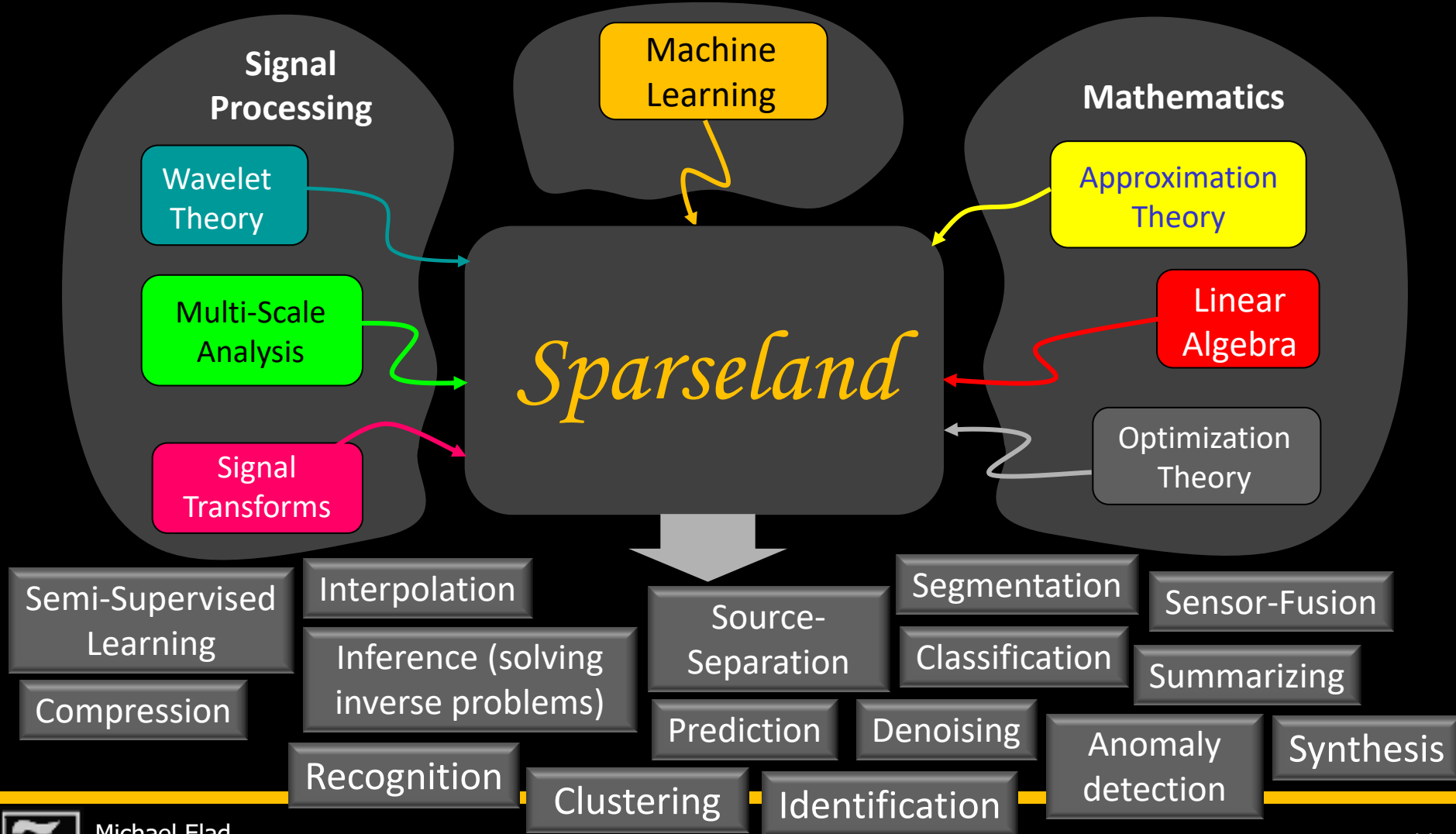
- We shall describe this and descendant versions of it that lead all the way to ... **deep-learning**



Multi-Layered Convolutional Sparse Modeling

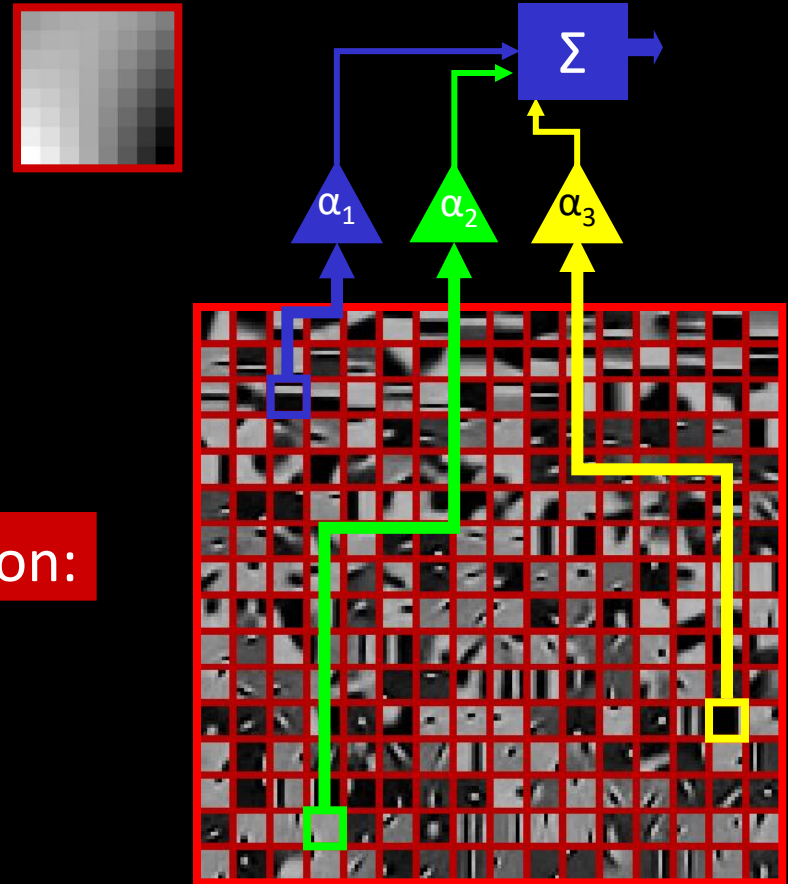


A New Emerging Model



The *Sparseland* Model

- Task: model image patches of size 8×8 pixels
- We assume that a **dictionary** of such image patches is given, containing 256 **atom** images
- The *Sparseland* model assumption: **every** image patch can be described as a linear combination of **few** atoms

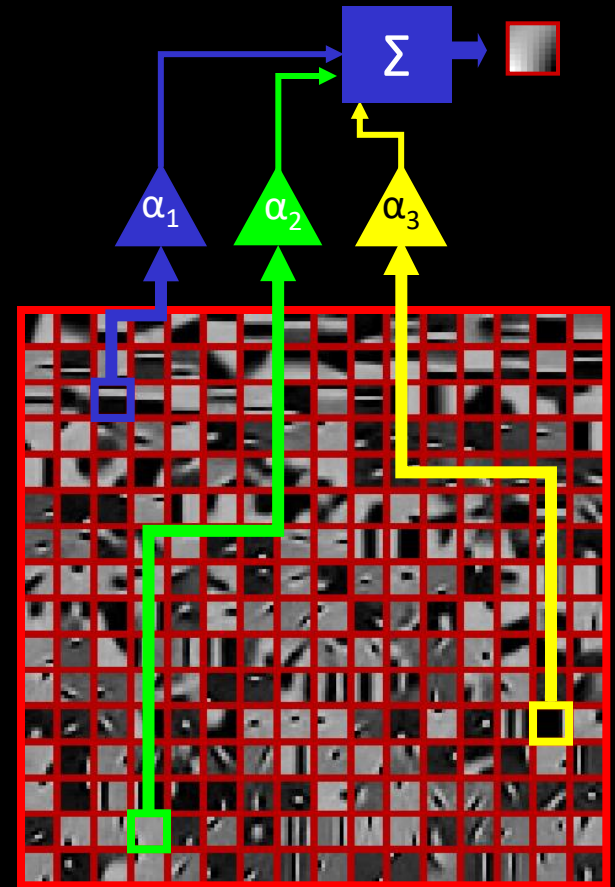


The *Sparseland* Model

Properties of this model:

Sparsity and Redundancy

- We start with a 8-by-8 pixels patch and represent it using 256 numbers
 - This is a redundant representation
- However, out of those 256 elements in the representation, only 3 are non-zeros
 - This is a sparse representation
- Bottom line in this case: 64 numbers representing the patch are replaced by 6 (3 for the indices of the non-zeros, and 3 for their entries)

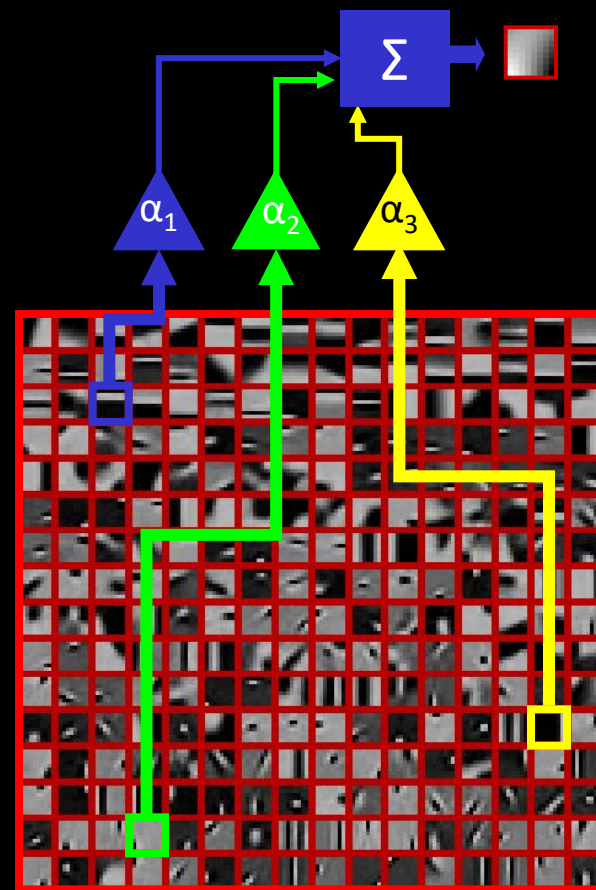
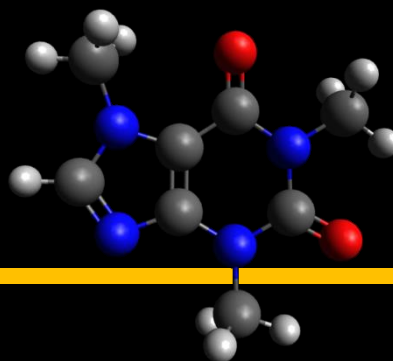


Chemistry of Data

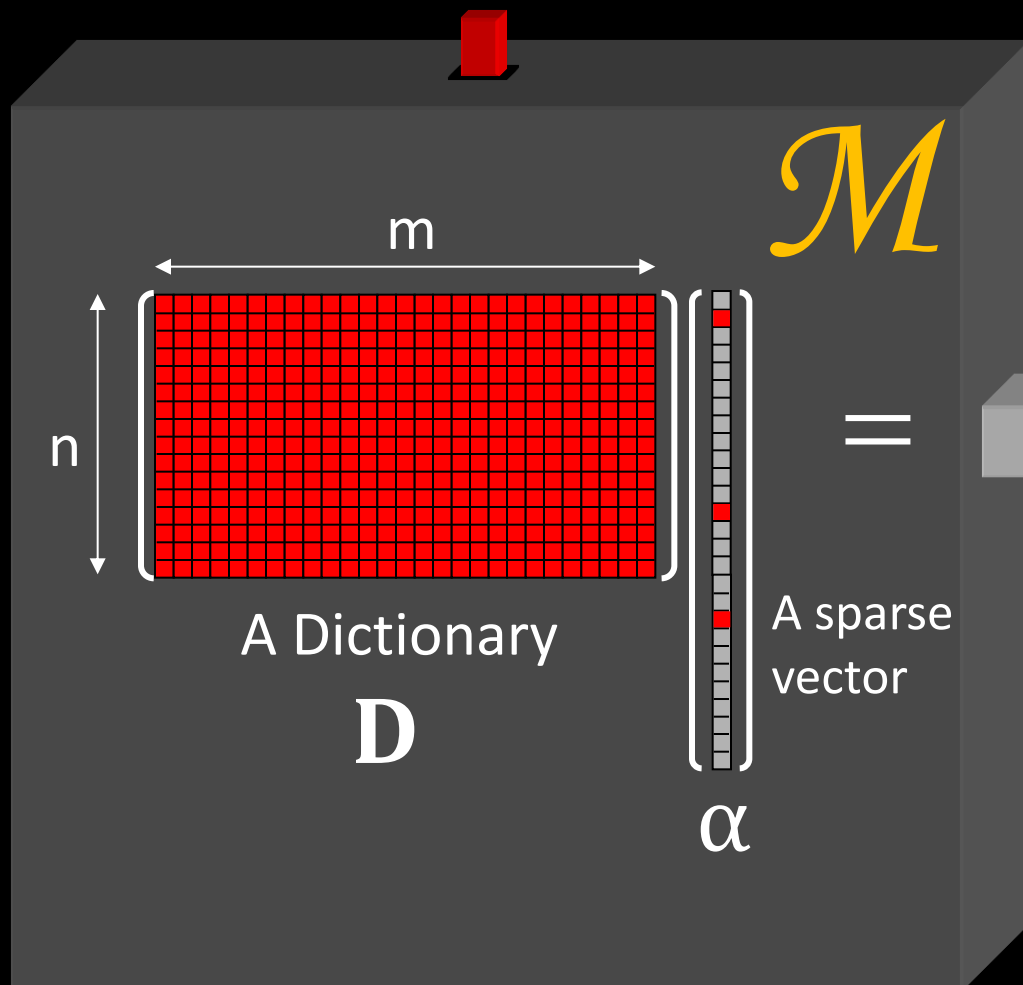
We could refer to the *Sparseland* model as the **chemistry** of information:

- Our dictionary stands for the Periodic Table containing all the elements
- Our model follows a similar rationale: Every molecule is built of few elements

1	H																	2	He																
3	Li	4	Be																	10	Ne														
11	Na	12	Mg																	18	Ar														
19	K	20	Ca	21	Sc	22	Ti	23	V	24	Cr	25	Mn	26	Fe	27	Co	28	Ni	29	Cu	30	Zn	31	Ga	32	Ge	33	As	34	Se	35	Br	36	Kr
37	Rb	38	Sr	39	Y	40	Zr	41	Nb	42	Mo	43	Tc	44	Ru	45	Rh	46	Pd	47	Ag	48	Cd	49	In	50	Sn	51	Sb	52	Te	53	I	54	Xe
55	Cs	56	Ba	*	72	Hf	73	Ta	74	W	75	Re	76	Os	77	Ir	78	Pt	79	Au	80	Hg	81	Tl	82	Pb	83	Bi	84	Po	85	At	86	Rn	
87	Fr	88	Ra	**	104	Rf	105	Db	106	Sg	107	Bh	108	Hs	109	Mt	110	Ds	111	Rg	112	Cn	113	Uut	114	Fl	115	Uup	116	Lv	117	Uus	118	Uuo	
		57	La	58	Ce	59	Pr	60	Nd	61	Pm	62	Sm	63	Eu	64	Gd	65	Tb	66	Dy	67	Ho	68	Er	69	Tm	70	Yb	71	Lu				
		89	Ac	90	Th	91	Pa	92	U	93	Np	94	Pu	95	Am	96	Cm	97	Bk	98	Cf	99	Es	100	Fm	101	Md	102	No	103	Lr				



Sparseland: A Formal Description



- Every column in D (**dictionary**) is a prototype signal (**atom**)

- The vector $\underline{\alpha}$ is generated with few non-zeros at arbitrary locations and values

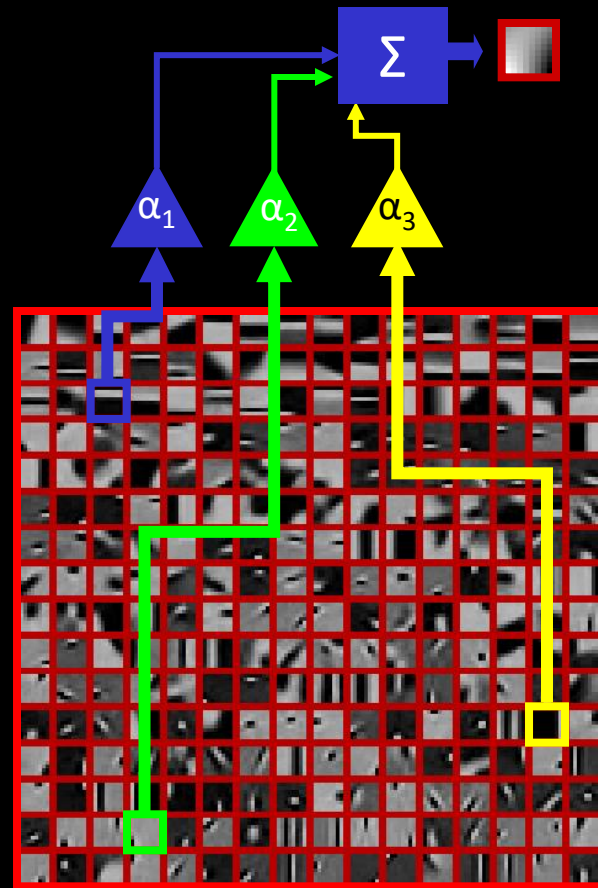
- This is a generative model that describes how (**we believe**) signals are created

Difficulties with *Sparseland*

- Problem 1: Given a signal, how can we find its **atom decomposition**?
- A simple example:
 - There are 2000 atoms in the dictionary
 - The signal is known to be built of 15 atoms

➔ $\binom{2000}{15} \approx 2.4e+37$ possibilities

- If each of these takes 1 nano-sec to test, will take $\sim 7.5e20$ years to finish !!!!!
- So, are we stuck?



Atom Decomposition Made Formal

$$\min_{\alpha} \|\alpha\|_0 \quad \text{s.t. } x = D\alpha$$



$$\min_{\alpha} \|\alpha\|_0 \quad \text{s.t. } \|D\alpha - y\|_2 \leq \varepsilon$$

$$\begin{matrix} n \\ \left[\begin{array}{c} \text{Red Grid } D \end{array} \right] \\ m \end{matrix} \begin{matrix} \alpha \\ \left[\begin{array}{c} \text{Gray Vector } \alpha \end{array} \right] \end{matrix} = \begin{matrix} \left[\begin{array}{c} \text{Red Vector } x \end{array} \right] \\ x \end{matrix}$$

Approximation Algorithms



Relaxation methods

Basis-Pursuit

Greedy methods

Thresholding/OMP

- L_0 – counting number of non-zeros in the vector
- This is a projection onto the *Sparseland* model
- These problems are known to be NP-Hard problem



Pursuit Algorithms

$$\min_{\alpha} \|\alpha\|_0 \quad \text{s.t.} \quad \|\mathbf{D}\alpha - y\|_2 \leq \varepsilon$$

Approximation Algorithms

Basis Pursuit

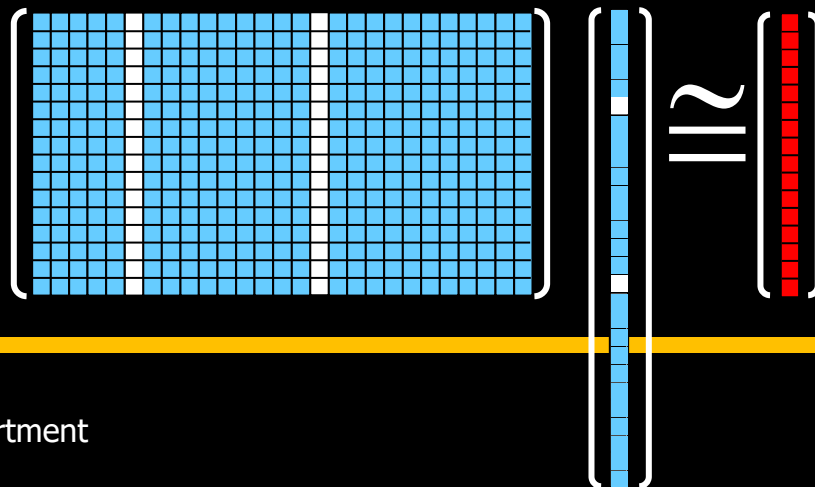
Matching Pursuit

Thresholding

Change the L_0 into L_1
and then the problem
becomes convex and
manageable

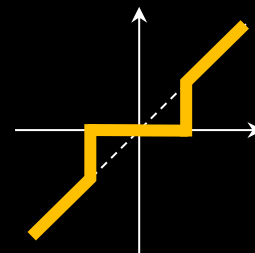
$$\begin{aligned} \min_{\alpha} \quad & \|\alpha\|_1 \\ \text{s.t.} \quad & \|\mathbf{D}\alpha - y\|_2 \leq \varepsilon \end{aligned}$$

Find the support greedily,
one element at a time



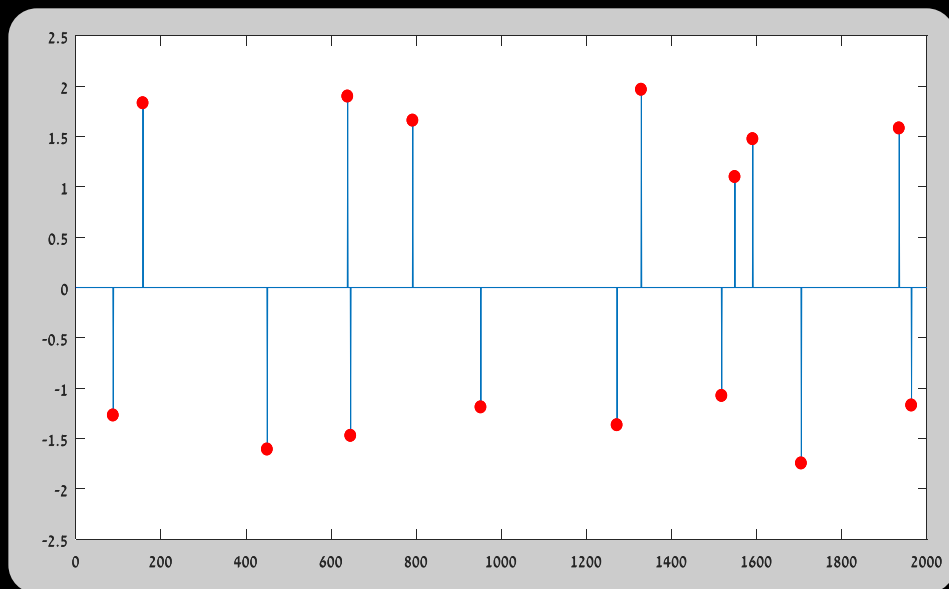
Multiply y by \mathbf{D}^T
and apply shrinkage:

$$\hat{\alpha} = \mathcal{P}_{\beta}\{\mathbf{D}^T y\}$$

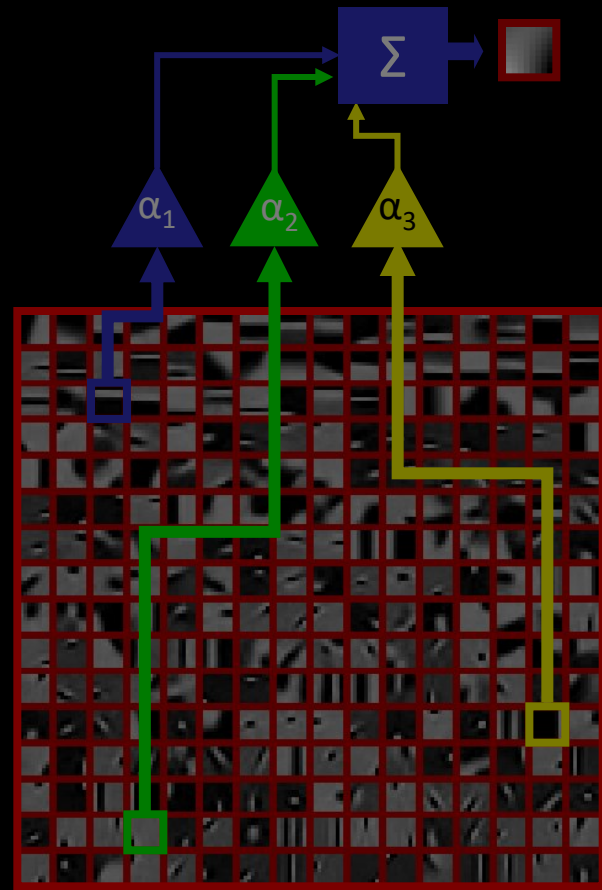


Difficulties with *Sparseland*

- There are various pursuit algorithms
- Here is an example using the Basis Pursuit (L_1):



- Surprising fact: Many of these algorithms are often accompanied by **theoretical guarantees** for their success, if the unknown is sparse enough



The Mutual Coherence

- Compute $\begin{bmatrix} \mathbf{D}^T \end{bmatrix} \begin{bmatrix} \mathbf{D} \end{bmatrix} = \begin{bmatrix} \mathbf{D}^T \mathbf{D} \end{bmatrix}$
Assume normalized columns
- The **Mutual Coherence** $\mu(\mathbf{D})$ is the largest off-diagonal entry in absolute value
- We will pose all the theoretical results in this talk using this property, due to its simplicity
- You may have heard of other ways to characterize the dictionary (Restricted Isometry Property - RIP, Exact Recovery Condition - ERC, Babel function, Spark, ...)



Basis-Pursuit Success



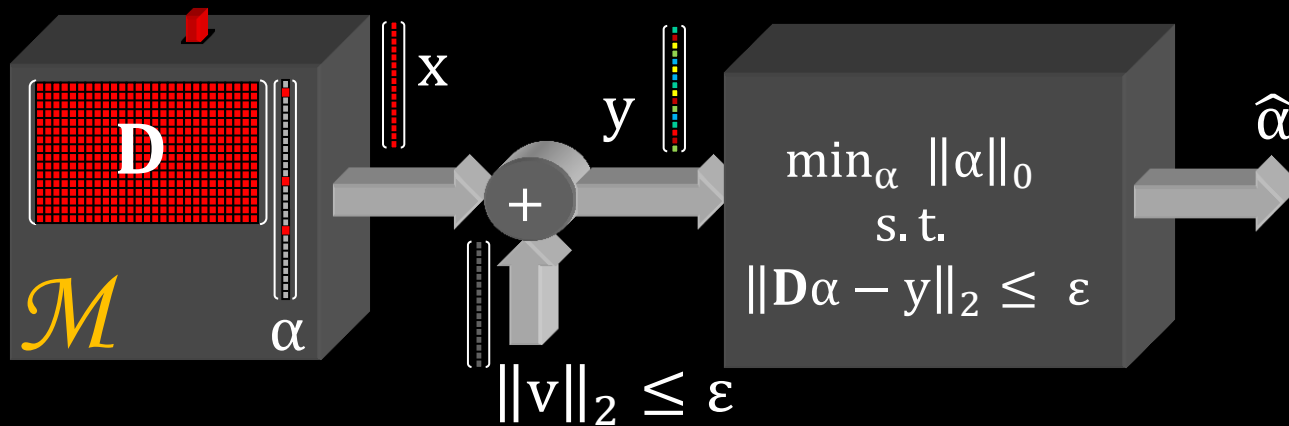
Theorem: **Given** a noisy signal $y = \mathbf{D}\alpha + v$ where $\|v\|_2 \leq \varepsilon$ and α is sufficiently sparse,

$$\|\alpha\|_0 < \frac{1}{4} \left(1 + \frac{1}{\mu} \right)$$

then Basis-Pursuit: $\min_{\alpha} \|\alpha\|_1$ s.t. $\|\mathbf{D}\alpha - y\|_2 \leq \varepsilon$

leads to a stable result: $\|\hat{\alpha} - \alpha\|_2^2 \leq \frac{4\varepsilon^2}{1 - \mu(4\|\alpha\|_0 - 1)}$

Donoho, Elad & Temlyakov ('06)



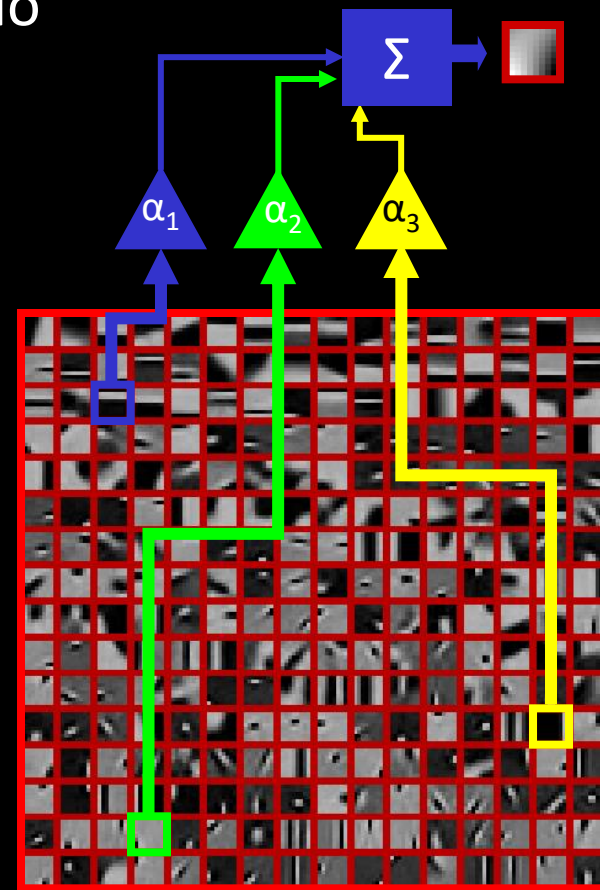
Comments:

- If $\varepsilon=0 \rightarrow \hat{\alpha} = \alpha$
- This is a worst-case analysis – better bounds exist
- Similar theorems exist for many other pursuit algorithms



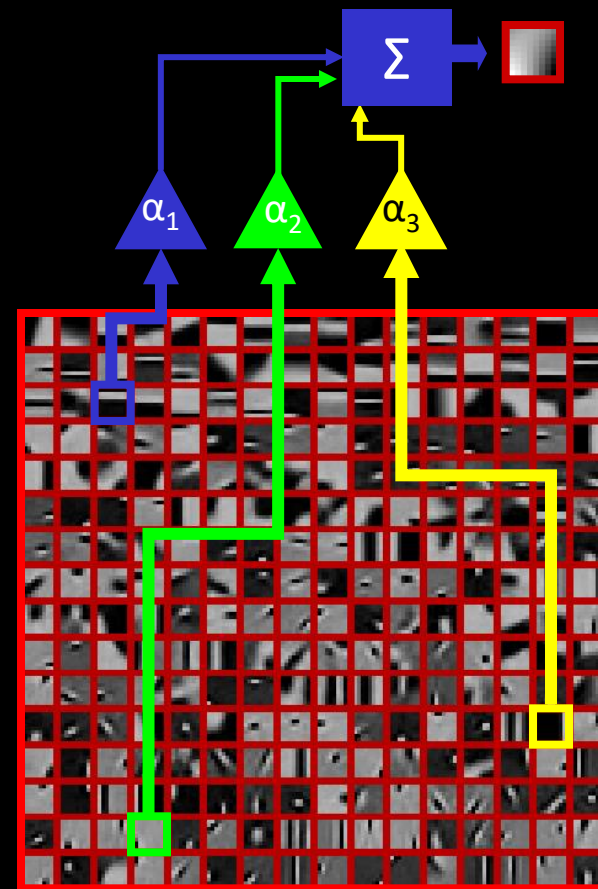
Difficulties with *Sparseland*

- Problem 2: Given a family of signals, how do we find the dictionary to represent it well?
- Solution: **Learn!** Gather a large set of signals (many thousands), and find the dictionary that sparsifies them
- Such algorithms were developed in the past 10 years (e.g., K-SVD), and their performance is surprisingly good
- We **will not** discuss this matter further in this talk due to lack of time



Difficulties with *Sparseland*

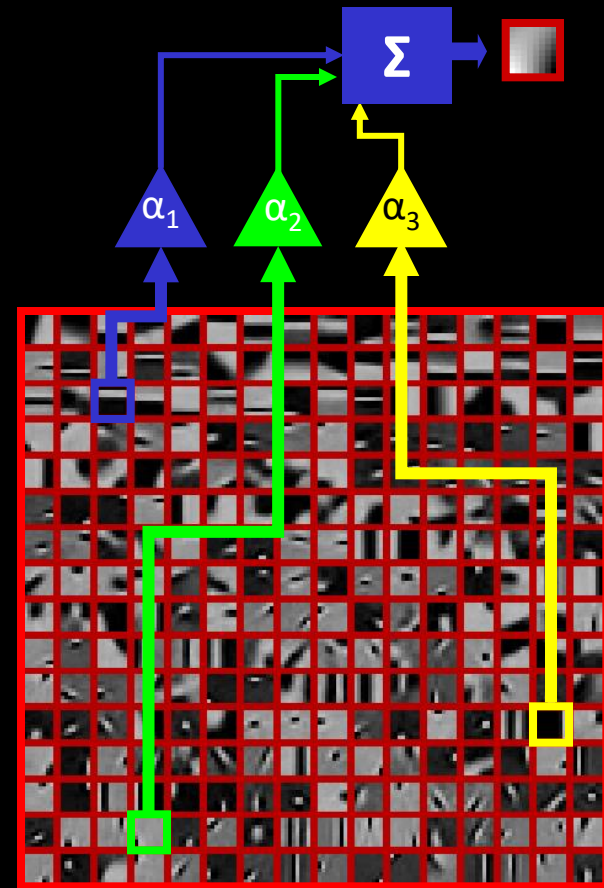
- Problem 3: Why is this model suitable to describe various sources? e.g., Is it good for images? Audio? Stocks? ...
- General answer: Yes, this model is extremely effective in representing various sources
 - **Theoretical answer:** Clear connection to other models
 - **Empirical answer:** In a large variety of signal and image processing (and later machine learning), this model has been shown to lead to state-of-the-art results



Difficulties with *Sparseland*?

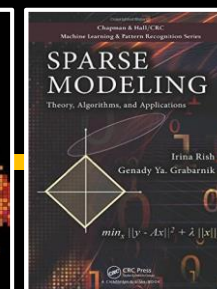
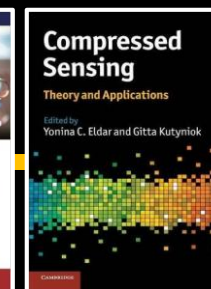
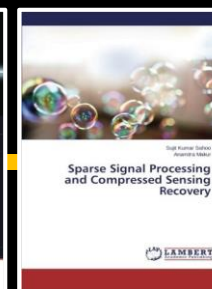
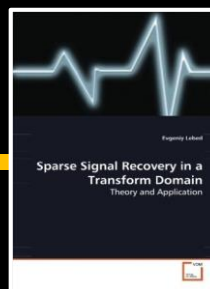
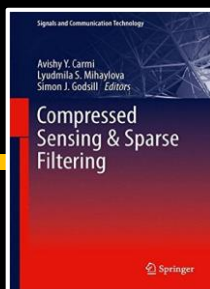
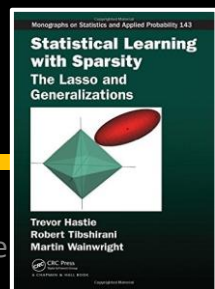
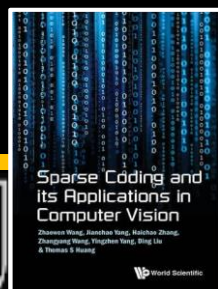
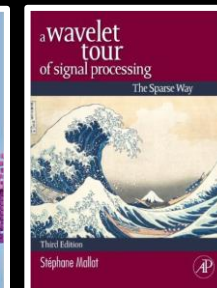
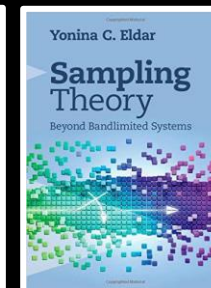
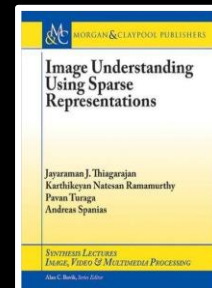
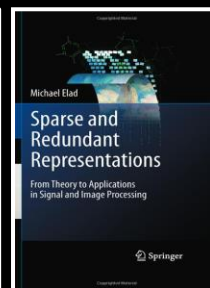
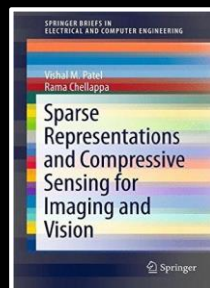
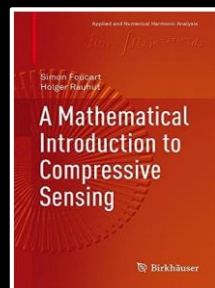
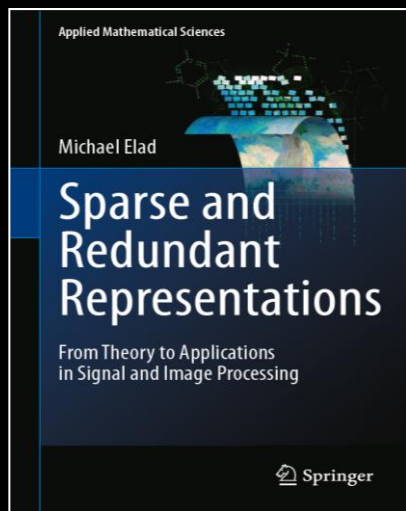
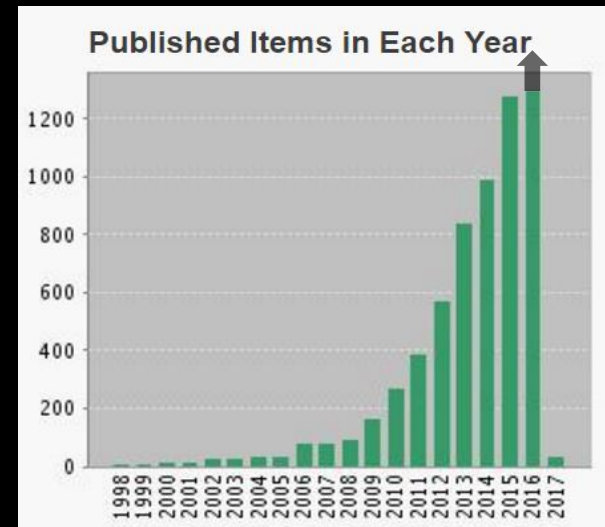
- Problem 1: Given an image patch, how can we find its atom decomposition?
- Problem 2: Given a family of signals, how do we find the dictionary to represent it well?
- Problem 3: Is this model flexible enough to describe various sources? E.g., Is it good for images? audio? ...

**ALL ANSWERED
POSITIVELY AND
CONSTRUCTIVELY**



This Field has been rapidly GROWING ...

- *Sparseland* has a great success in signal & image processing and machine learning tasks
- In the past 8-9 years, many books were published on this and closely related fields



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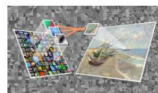


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Instructors



Yaniv Romano



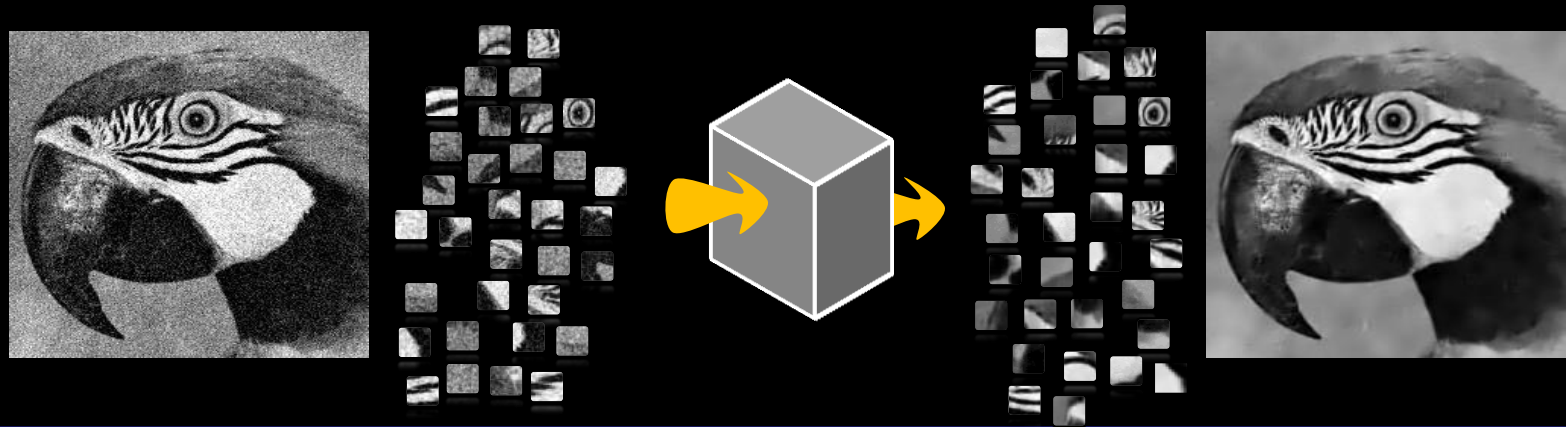
Michael Elad



Michael Elad
The Computer-Science Department
The Technion

Sparseland for Image Processing

- When handling images, *Sparseland* is typically deployed on **small overlapping patches** due to the desire to **train the model** to fit the data better



- The model assumption is: each patch in the image is believed to have a sparse representation w.r.t. a common local dictionary
- What is the corresponding global model? This brings us to ... the Convolutional Sparse Coding (CSC)

Multi-Layered Convolutional Sparse Modeling

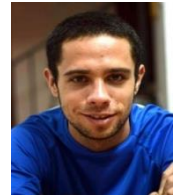
Joint work with



Yaniv Romano



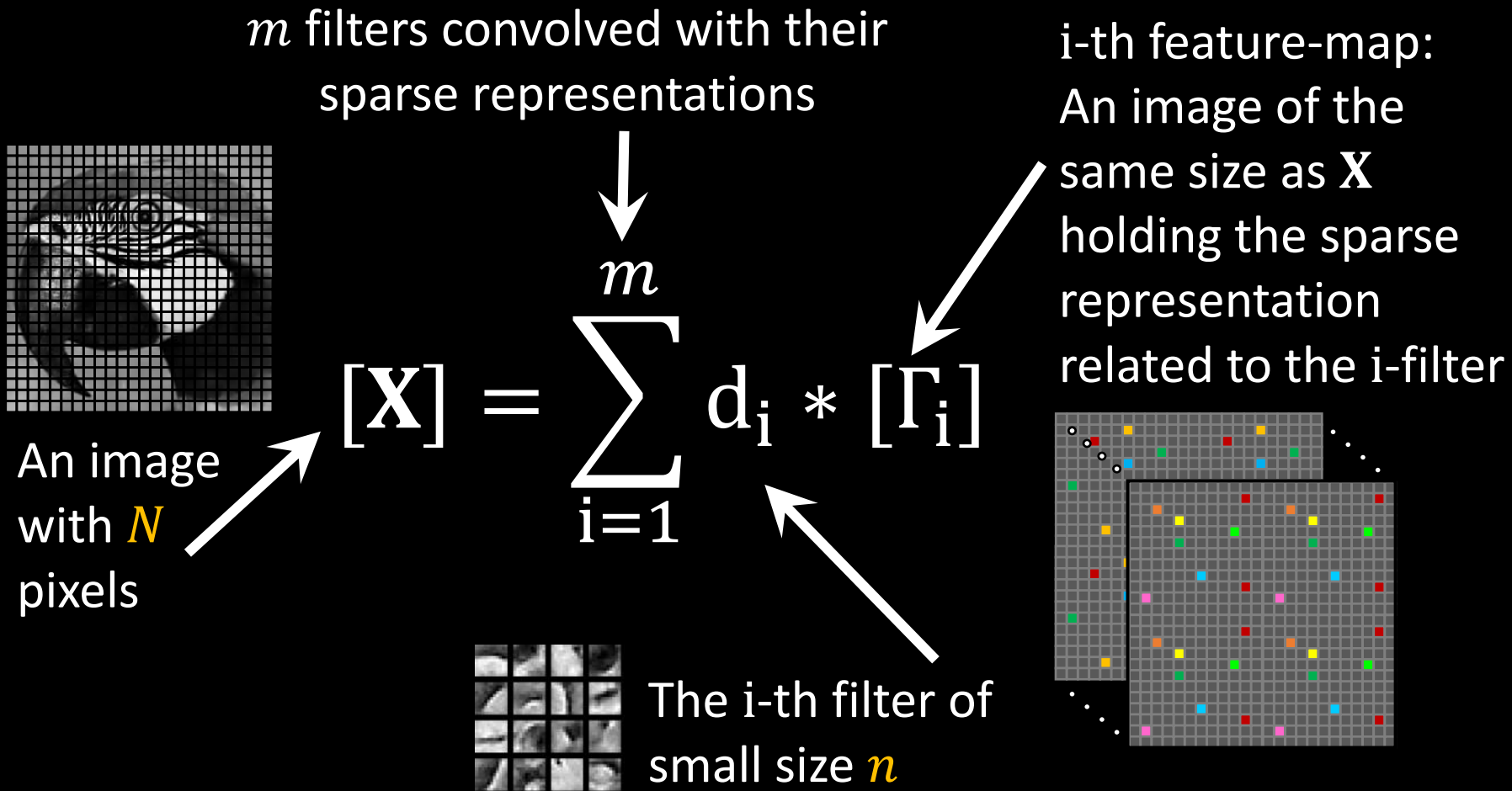
Vardan Papyan



Jeremias Sulam



Convolutional Sparse Coding (CSC)




CSC in Matrix Form

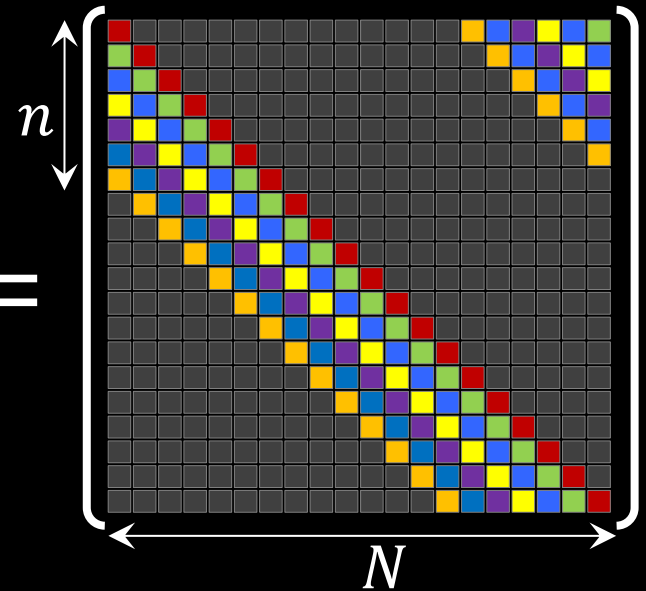
- Here is an alternative global sparsity-based model formulation

$$\mathbf{x} = \sum_{i=1}^m \mathbf{C}^i \mathbf{\Gamma}^i = [\mathbf{C}^1 \dots \mathbf{C}^m] \begin{bmatrix} \mathbf{\Gamma}^1 \\ \vdots \\ \mathbf{\Gamma}^m \end{bmatrix} = \mathbf{D} \mathbf{\Gamma}$$

- $\mathbf{C}^i \in \mathbb{R}^{N \times N}$ is a banded and Circulant matrix containing a single atom with all of its shifts


$$\begin{bmatrix} \text{red} \\ \text{green} \\ \text{blue} \\ \text{yellow} \\ \text{orange} \end{bmatrix} \Rightarrow \mathbf{C}^i =$$

- $\mathbf{\Gamma}^i \in \mathbb{R}^N$ are the corresponding coefficients ordered as column vectors



The CSC Dictionary

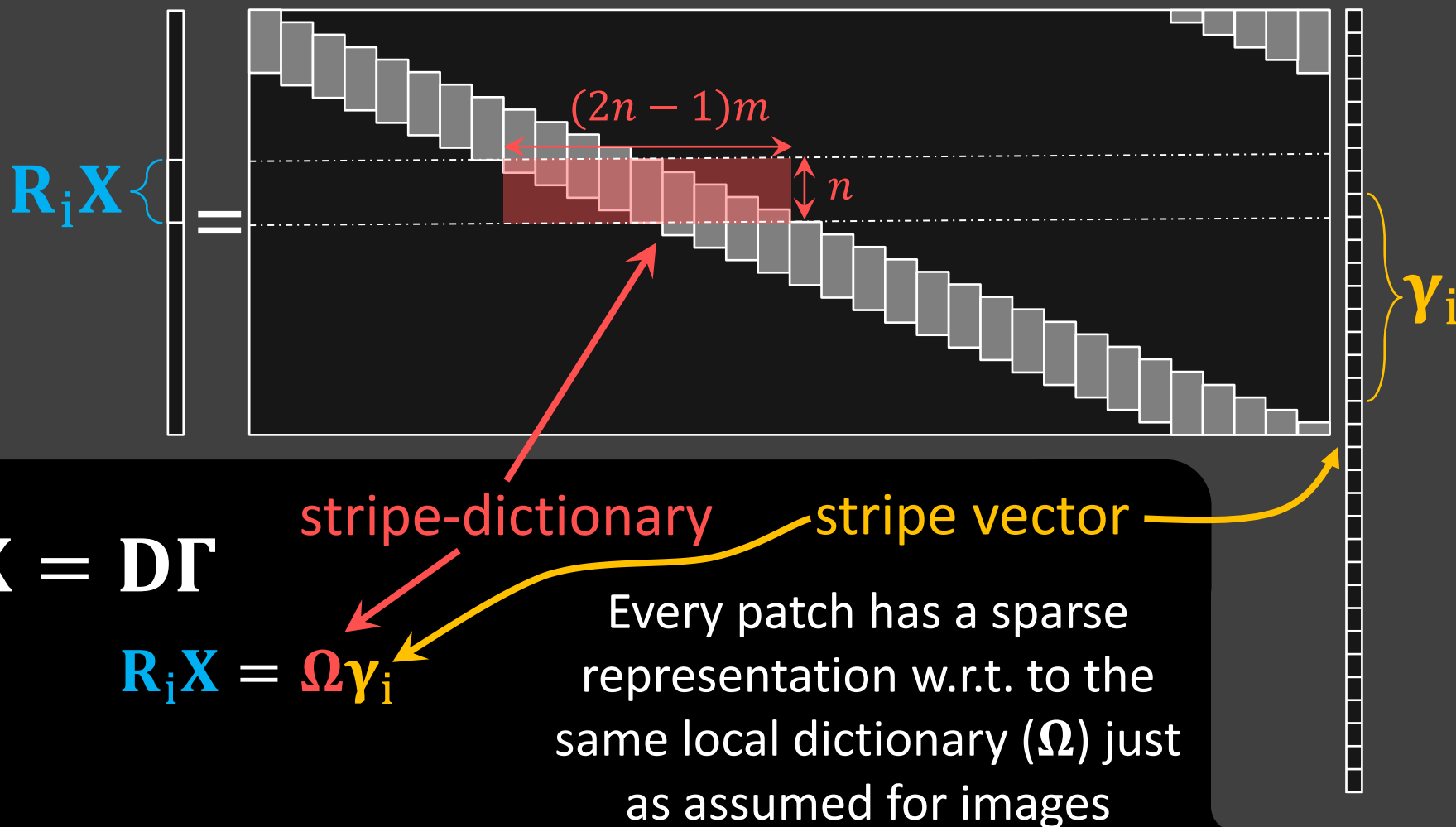
$$[\mathbf{C}^1 \ \mathbf{C}^2 \ \mathbf{C}^3] = \left[\begin{array}{ccc} \text{Grid 1} & \text{Grid 2} & \text{Grid 3} \end{array} \right]$$

Each grid in the row vector $[\mathbf{C}^1 \ \mathbf{C}^2 \ \mathbf{C}^3]$ is a sparse matrix with a diagonal band of colored pixels (red, blue, green, yellow, orange, grey) on a black background.

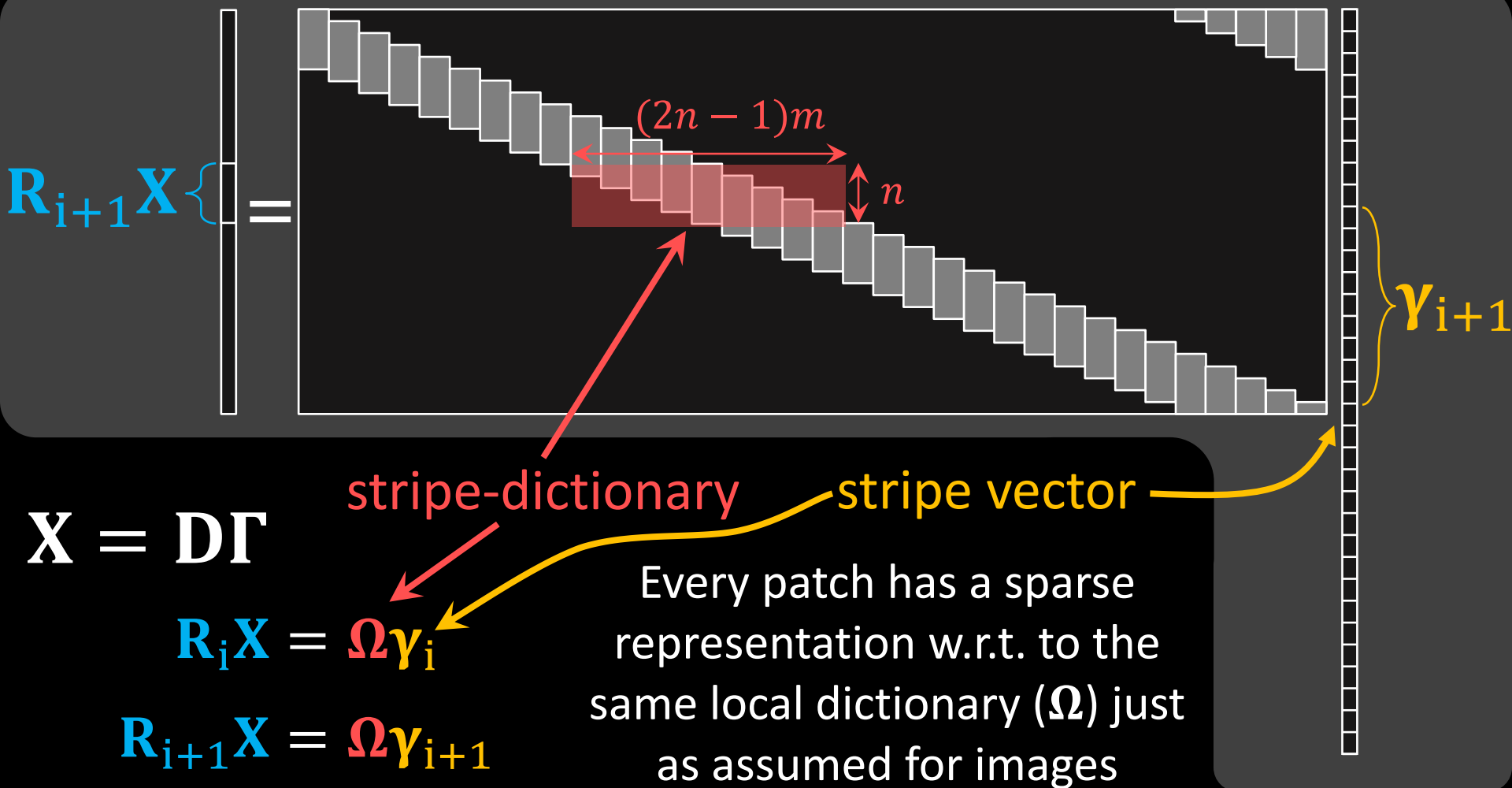
$$\mathbf{D} = \left[\begin{array}{c} \text{Grid 4} \\ \text{Grid 5} \\ \vdots \\ \text{Grid N} \end{array} \right]$$

The matrix \mathbf{D} is a large sparse matrix with a diagonal band of red and orange pixels. A white box highlights a sub-region of \mathbf{D} with width m and height n . An arrow labeled \mathbf{D}_L points to this sub-region.

Why CSC?



Why CSC?



Classical Sparse Theory for CSC ?

$$\min_{\Gamma} \|\Gamma\|_0 \quad \text{s.t.} \quad \|\mathbf{Y} - \mathbf{D}\Gamma\|_2 \leq \varepsilon$$

Theorem: BP is guaranteed to “succeed” if $\|\Gamma\|_0 < \frac{1}{4} \left(1 + \frac{1}{\mu}\right)$

- Assuming that $m = 2$ and $n = 64$ we have that [Welch, '74]

$$\mu \geq 0.063$$

- Success of pursuits is guaranteed as long as

$$\|\Gamma\|_0 < \frac{1}{4} \left(1 + \frac{1}{\mu(\mathbf{D})}\right) \leq \frac{1}{2} \left(1 + \frac{1}{0.063}\right) \approx 4.2$$

- Only few (4) non-zeros GLOBALLY are allowed!!! This is a very pessimistic result!



- The classic *Sparseland* Theory does not cover well the CSC model**



Moving to Local Sparsity: **Stripes**

$\ell_{0,\infty}$ Norm: $\|\Gamma\|_{0,\infty}^s = \max_i \|\gamma_i\|_0$

$\hookrightarrow \min_{\Gamma} \|\Gamma\|_{0,\infty}^s \text{ s.t. } \|\mathbf{Y} - \mathbf{D}\Gamma\|_2 \leq \varepsilon$

$\hookrightarrow \|\Gamma\|_{0,\infty}^s \text{ is low} \rightarrow \text{all } \gamma_i \text{ are sparse} \rightarrow \text{every patch has a sparse representation over } \Omega$

The main question we aim to address is this:

Can we **generalize the vast theory of *Sparseland*** to this new notion of local sparsity? For example, could we provide guarantees for success for pursuit algorithms?

$m = 2\{$

$\gamma_{i+1} \left\{ \right. \gamma_i$

Γ



Success of OMP

Theorem: If $\mathbf{Y} = \mathbf{D}\mathbf{\Gamma} + \mathbf{E}$ where

$$\|\mathbf{\Gamma}\|_{0,\infty}^s < \frac{1}{2} \left(1 + \frac{1}{\mu} \right) - \frac{1}{\mu} \cdot \frac{\|\mathbf{E}\|_{2,\infty}^p}{|\mathbf{\Gamma}_{\min}|}$$

then **OMP** run for $\|\mathbf{\Gamma}\|_0$ iterations

1. **Finds the correct support**

$$2. \|\mathbf{\Gamma}_{\text{OMP}} - \mathbf{\Gamma}\|_2^2 \leq \frac{\|\mathbf{E}\|_2^2}{1 - (\|\mathbf{\Gamma}\|_{0,\infty}^s - 1)\mu}$$

Local noise
(per patch)

Papayan, Sulam & Elad ('17)

This is a much better result – it allows few non-zeros **locally in each stripe**, implying a permitted $O(N)$ non-zeros globally



Success of the Basis Pursuit

$$\Gamma_{\text{BP}} = \min_{\Gamma} \frac{1}{2} \|Y - D\Gamma\|_2^2 + \lambda \|\Gamma\|_1$$

Recent works tackling the
convolutional sparse coding
problem via BP

[Bristow, Eriksson & Lucey '13]

[Wohlberg '14]

[Kong & Fowlkes '14]

[Bristow & Lucey '14]

[Heide, Heidrich & Wetzstein '15]

[Šorel & Šroubek '16]



Success of the Basis Pursuit

$$\Gamma_{\text{BP}} = \min_{\Gamma} \frac{1}{2} \|Y - D\Gamma\|_2^2 + \lambda \|\Gamma\|_1$$

Theorem: For $Y = D\Gamma + E$, if $\lambda = 4\|E\|_{2,\infty}^p$, **if**

$$\|\Gamma\|_{0,\infty}^s < \frac{1}{3} \left(1 + \frac{1}{\mu(D)} \right)$$

 **then Basis Pursuit performs very-well:**

1. The support of Γ_{BP} is contained in that of Γ
2. $\|\Gamma_{\text{BP}} - \Gamma\|_{\infty} \leq 7.5\|E\|_{2,\infty}^p$
3. Every entry greater than $7.5\|E\|_{2,\infty}^p$ is found
4. Γ_{BP} is unique

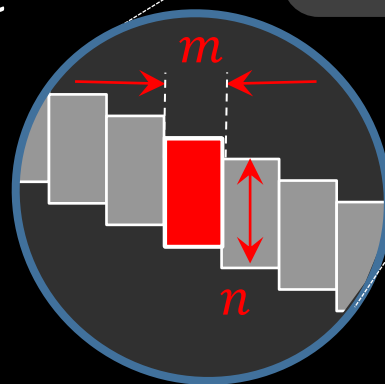
Papayan, Sulam
& Elad ('17)



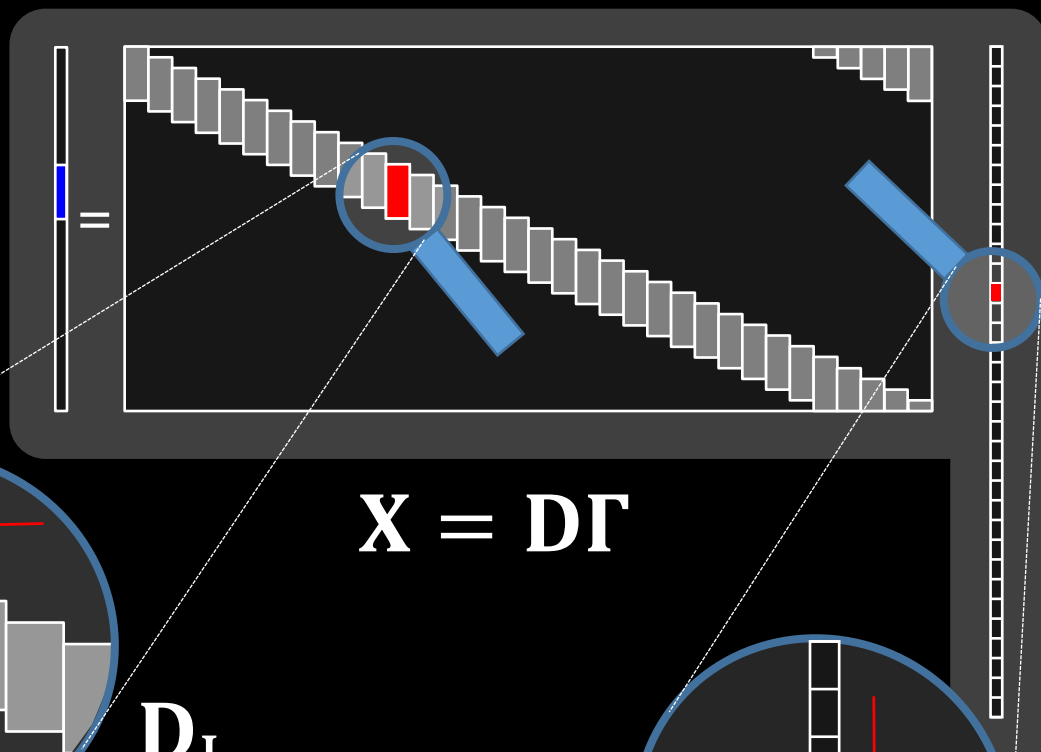
Global Pursuit via Local Processing

- Could we suggest a solution of the global Basis Pursuit using only local (e.g. patch-based) operations ?
- The answer is positive !!
- We define image **slices** :

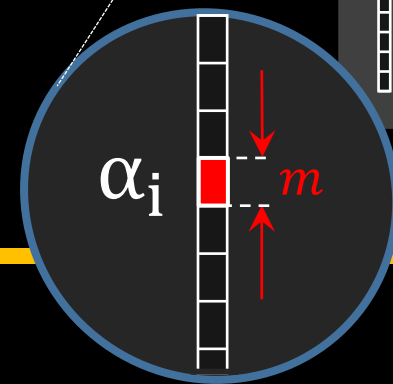
$$\mathbf{s}_i \equiv \mathbf{D}_L \alpha_i$$



$$\Gamma_{BP} = \min_{\Gamma} \frac{1}{2} \|\mathbf{Y} - \mathbf{D}\Gamma\|_2^2 + \lambda \|\Gamma\|_1$$



$$\mathbf{X} = \mathbf{D}\Gamma$$



Global Pursuit via Local Processing

$$(\mathbf{P}_1^\epsilon): \quad \Gamma_{BP} = \min_{\Gamma} \frac{1}{2} \|\mathbf{Y} - \mathbf{D}\Gamma\|_2^2 + \lambda \|\Gamma\|_1$$

These two
are convex &
equivalent

Redefine this problem using \mathbf{s}_i and α_i

$$\min_{\alpha_i, \mathbf{s}_i} \frac{1}{2} \left\| \mathbf{Y} - \sum_i \mathbf{R}_i^T \mathbf{s}_i \right\|_2^2 + \lambda \sum_i \|\alpha_i\|_1 \quad \text{s.t.} \quad \{\mathbf{s}_i = \mathbf{D}_L \alpha_i\}_i$$

Update the α_i
by a local BP

Update the slices \mathbf{s}_i
by a simple LS &
patch-averaging

If you apply the above two steps only once, you get a
known patch-based denoising algorithm



Global Pursuit via Local Processing

$$(\mathbf{P}_1^\epsilon): \quad \Gamma_{BP} = \min_{\Gamma} \quad \frac{1}{2} \|\mathbf{Y} - \mathbf{D}\Gamma\|_2^2 + \lambda \|\Gamma\|_1$$

These two
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Redefine this problem using \mathbf{s}_i and α_i

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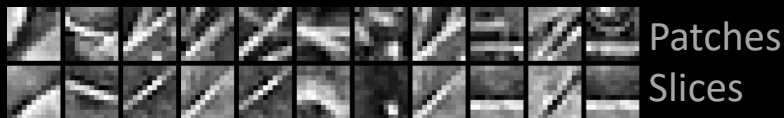
This algorithm operates
locally while **guaranteeing** to
solve the global problem



Two Comments About this Scheme

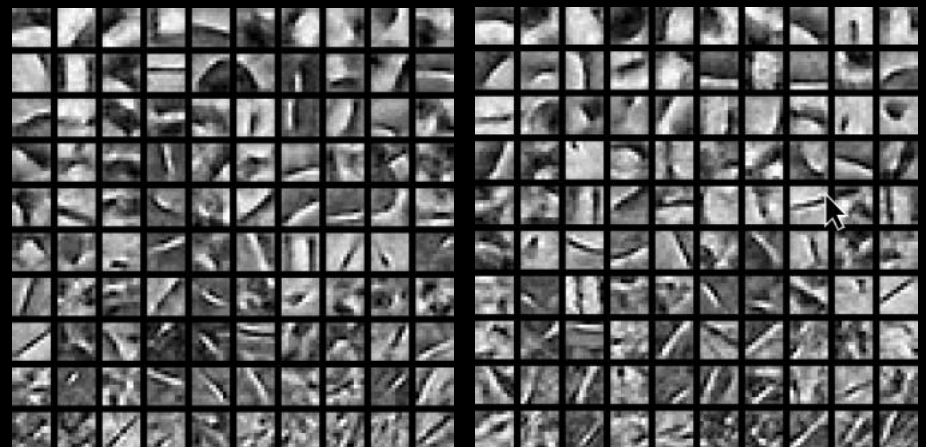
We work with Slices and not Patches

Patches extracted from natural images, and their corresponding slices. Observe how the slices are far simpler, and contained by their corresponding patches



The Proposed Scheme can be used for Dictionary (D_L) Learning

Slice-based DL algorithm using standard patch-based tools, leading to a faster and simpler method, compared to existing methods



[Wohlberg, 2016]

Ours



Multi-Layered Convolutional Sparse Modeling

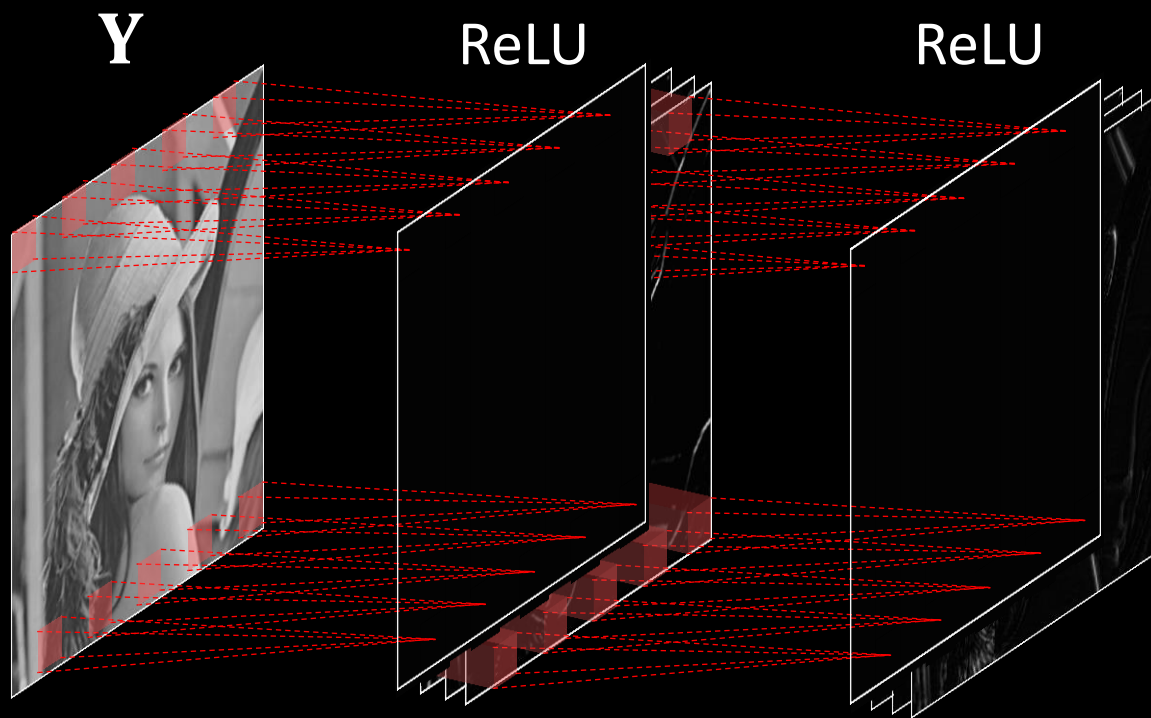


CSC and CNN

- There is a rough analogy between CSC and CNN:
 - Convolutional structure
 - Data driven models
 - ReLU is a sparsifying operator
- We shall now propose a principled way to analyze CNN
- But first, a brief review of CNN...



CNN



[LeCun, Bottou, Bengio and Haffner '98]

[Krizhevsky, Sutskever & Hinton '12]

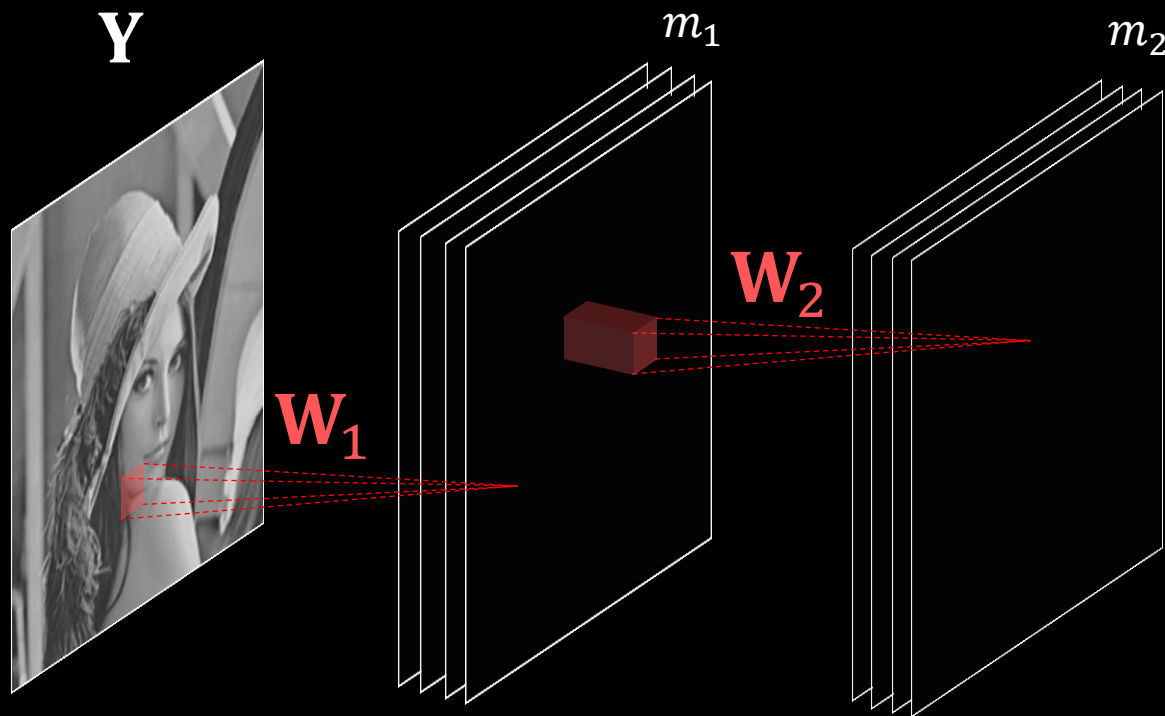
[Simonyan & Zisserman '14]

[He, Zhang, Ren & Sun '15]

$$\text{ReLU}(z) = \max(\text{Thr}, z)$$



CNN



[LeCun, Bottou, Bengio and Haffner '98]

[Krizhevsky, Sutskever & Hinton '12]

[Simonyan & Zisserman '14]

[He, Zhang, Ren & Sun '15]

$$\text{ReLU}(z) = \max(\text{Thr}, z)$$

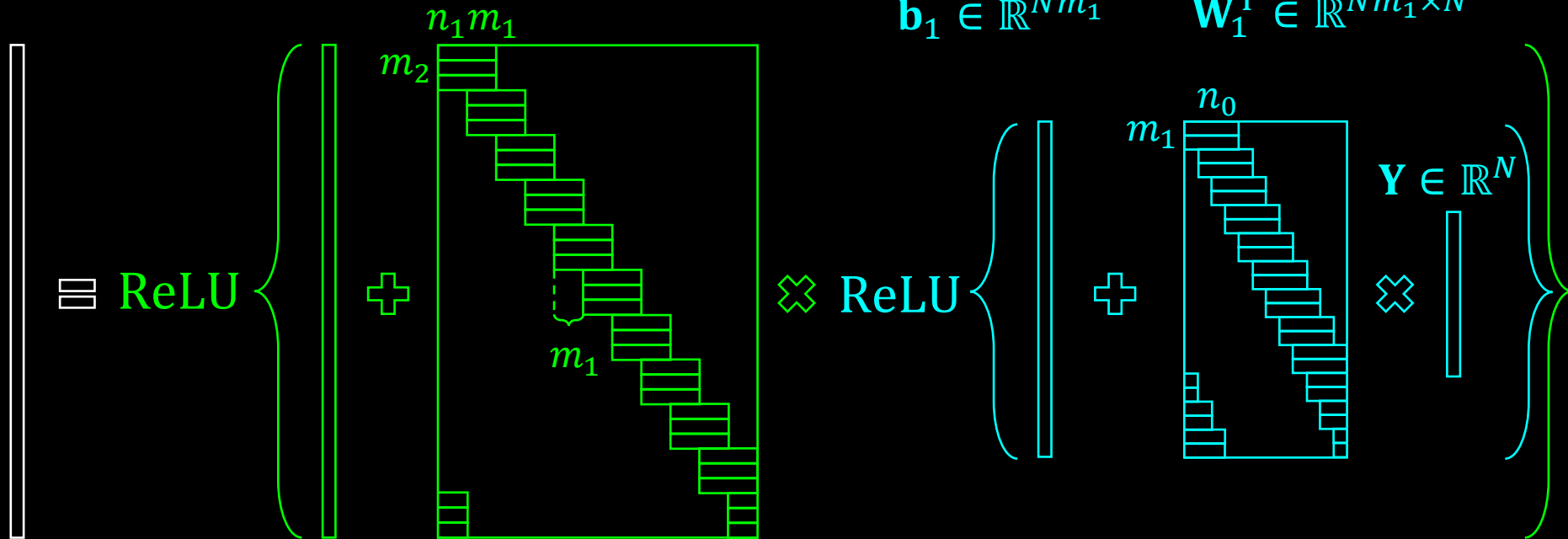


Mathematically...

$$f(\mathbf{Y}) = \text{ReLU}(\mathbf{b}_2 + \mathbf{W}_2^T \text{ReLU}(\mathbf{b}_1 + \mathbf{W}_1^T \mathbf{Y}))$$

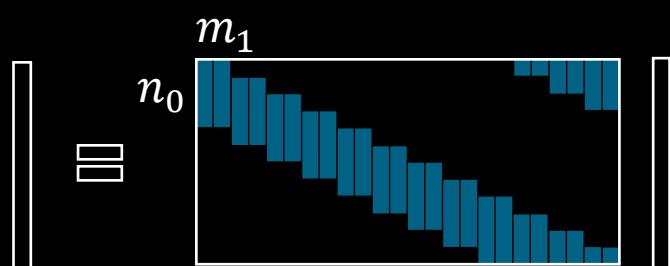
$$\mathbf{Z}_2 \in \mathbb{R}^{Nm_2} \quad \mathbf{b}_2 \in \mathbb{R}^{Nm_2} \quad \mathbf{W}_2^T \in \mathbb{R}^{Nm_2 \times Nm_1}$$

$$\mathbf{b}_1 \in \mathbb{R}^{Nm_1} \quad \mathbf{W}_1^T \in \mathbb{R}^{Nm_1 \times N}$$



From CSC to Multi-Layered CSC

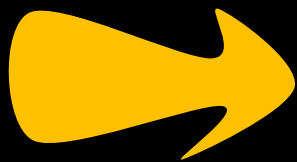
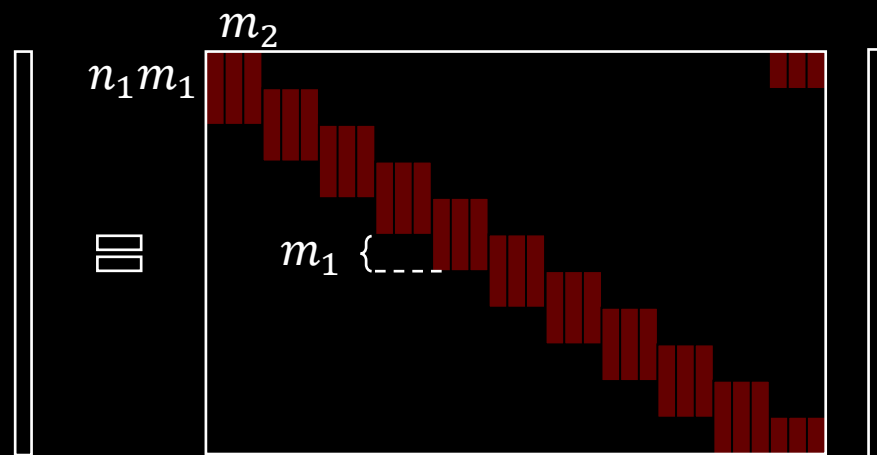
$$\mathbf{X} \in \mathbb{R}^N \quad \mathbf{D}_1 \in \mathbb{R}^{N \times Nm_1} \quad \mathbf{\Gamma}_1 \in \mathbb{R}^{Nm_1}$$



Convolutional sparsity (CSC) assumes an inherent structure is present in natural signals

We propose to impose the same structure on the representations **themselves**

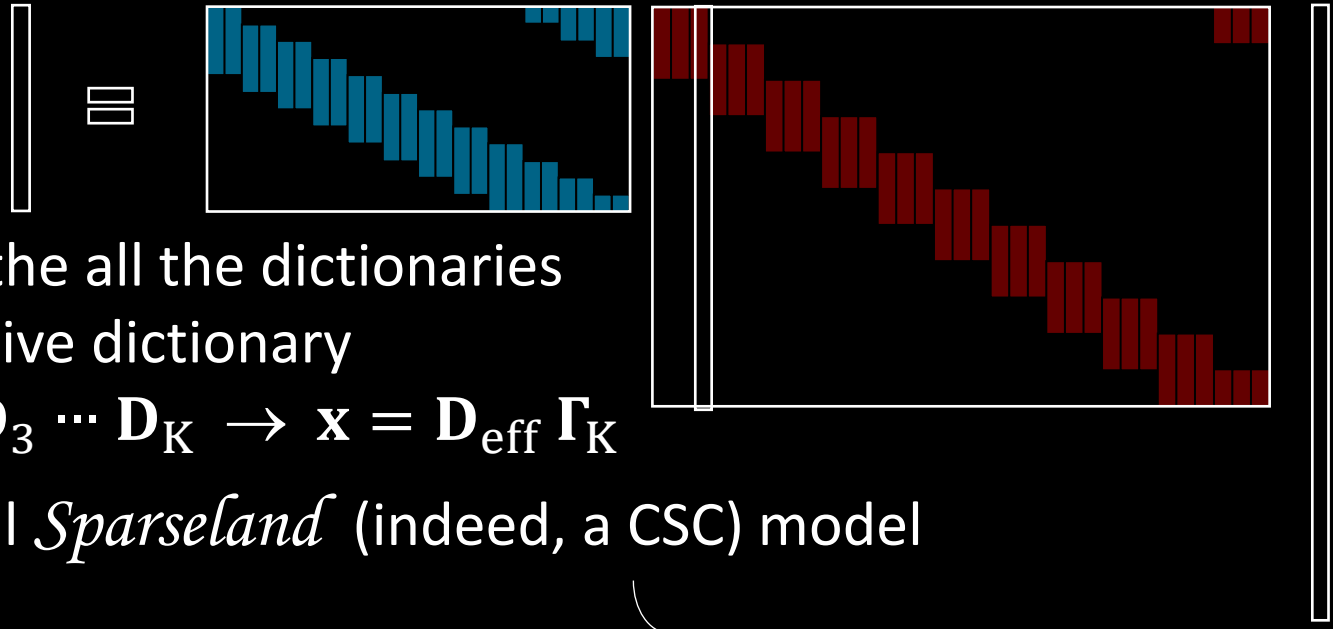
$$\mathbf{\Gamma}_1 \in \mathbb{R}^{Nm_1} \quad \mathbf{D}_2 \in \mathbb{R}^{Nm_1 \times Nm_2} \quad \mathbf{\Gamma}_2 \in \mathbb{R}^{Nm_2}$$



Multi-Layer CSC (ML-CSC)

Intuition: From Atoms to Molecules

$$\mathbf{x} \in \mathbb{R}^N \quad \mathbf{D}_1 \in \mathbb{R}^{N \times Nm_1} \quad \mathbf{\Gamma}_1 \in \mathbb{R}^{Nm_1} \quad \mathbf{D}_2 \in \mathbb{R}^{Nm_1 \times Nm_2} \quad \mathbf{\Gamma}_2 \in \mathbb{R}^{Nm_2}$$



- We can chain all the dictionaries into one effective dictionary

$$\mathbf{D}_{\text{eff}} = \mathbf{D}_1 \mathbf{D}_2 \mathbf{D}_3 \cdots \mathbf{D}_K \rightarrow \mathbf{x} = \mathbf{D}_{\text{eff}} \mathbf{\Gamma}_K$$

- This is a special *Sparseland* (indeed, a CSC) model

- However:

- A key property in this model: sparsity of the **intermediate representations**
- The effective atoms: **atoms** \rightarrow **molecules** \rightarrow **cells** \rightarrow **tissue** \rightarrow **body-parts** ...

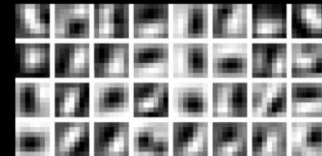


A Small Taste: Model Training (MNIST)

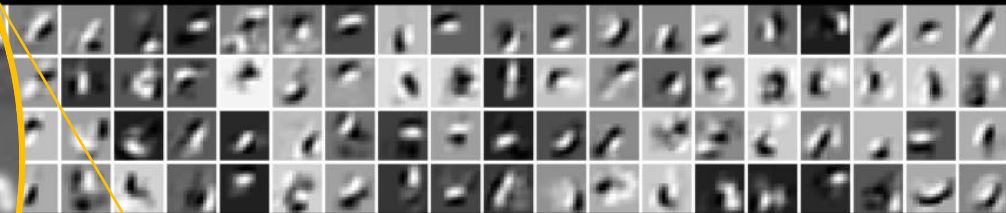
MNIST Dictionary:

- D_1 : 32 filters of size 7 (dense)
- D_2 : 128 filters of size 15 (1 - 99.09 % sparse)
- D_3 : 1024 filters of size 28 (1 - 99.99 % sparse)

D_1 (7×7)



$D_1 D_2$ (15×15)

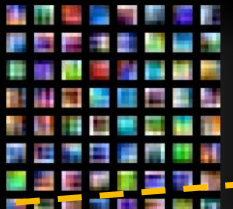


$D_1 D_2 D_3$ (28×28)



A Small Taste: Model Training (CiFAR)

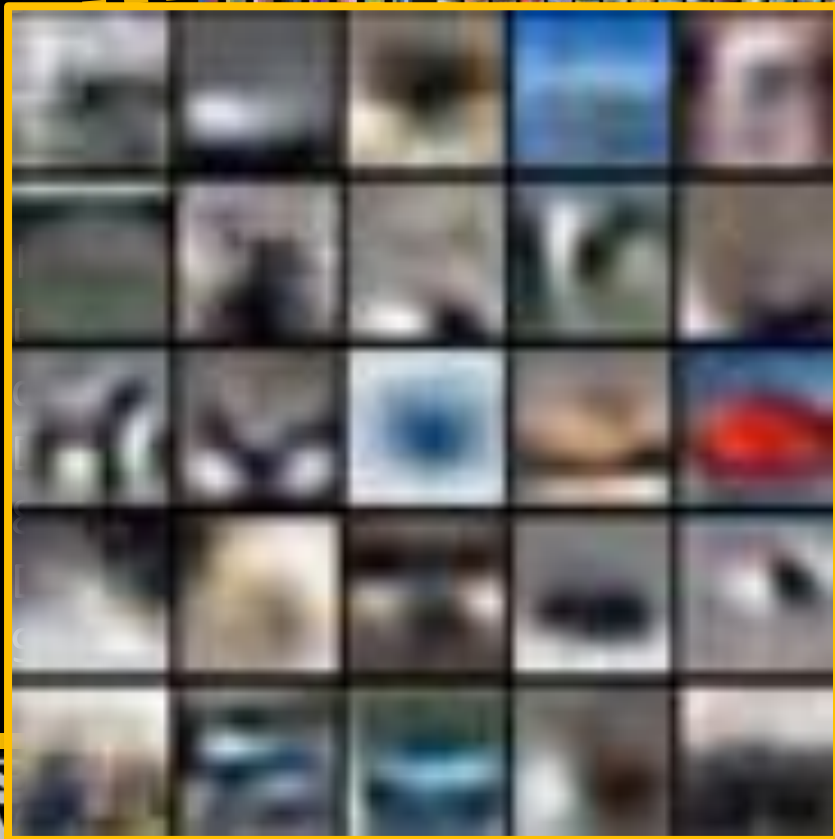
D_1 (5×5×3)



$D_1 D_2$ (13×13)



$D_1 D_2 D_3$ (32×32)



ML-CSC: Pursuit

- Deep-Coding Problem (**DCP_λ**) (dictionaries are known):

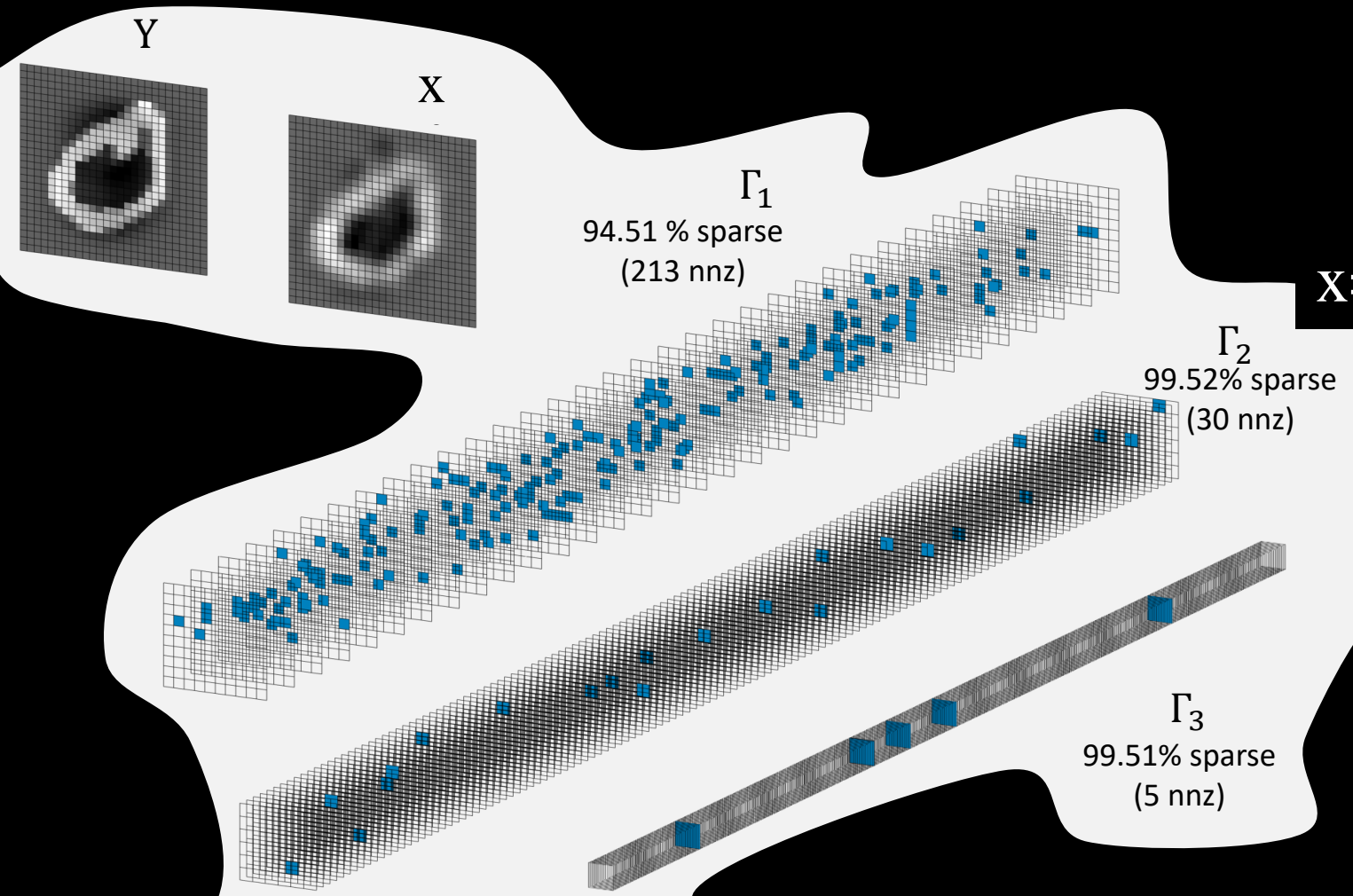
$$\left\{ \begin{array}{ll} \mathbf{X} = \mathbf{D}_1 \mathbf{\Gamma}_1 & \|\mathbf{\Gamma}_1\|_{0,\infty}^s \leq \lambda_1 \\ \mathbf{\Gamma}_1 = \mathbf{D}_2 \mathbf{\Gamma}_2 & \|\mathbf{\Gamma}_2\|_{0,\infty}^s \leq \lambda_2 \\ \vdots & \vdots \\ \mathbf{\Gamma}_{K-1} = \mathbf{D}_K \mathbf{\Gamma}_K & \|\mathbf{\Gamma}_K\|_{0,\infty}^s \leq \lambda_K \end{array} \right\}$$

- Or, more realistically for noisy signals,

$$\text{Find } \{\mathbf{\Gamma}_j\}_{j=1}^K \quad s.t. \quad \left\{ \begin{array}{ll} \|\mathbf{Y} - \mathbf{D}_1 \mathbf{\Gamma}_1\|_2 \leq \varepsilon & \|\mathbf{\Gamma}_1\|_{0,\infty}^s \leq \lambda_1 \\ \mathbf{\Gamma}_1 = \mathbf{D}_2 \mathbf{\Gamma}_2 & \|\mathbf{\Gamma}_2\|_{0,\infty}^s \leq \lambda_2 \\ \vdots & \vdots \\ \mathbf{\Gamma}_{K-1} = \mathbf{D}_K \mathbf{\Gamma}_K & \|\mathbf{\Gamma}_K\|_{0,\infty}^s \leq \lambda_K \end{array} \right\}$$



A Small Taste: Pursuit



ML-CSC: The Simplest Pursuit



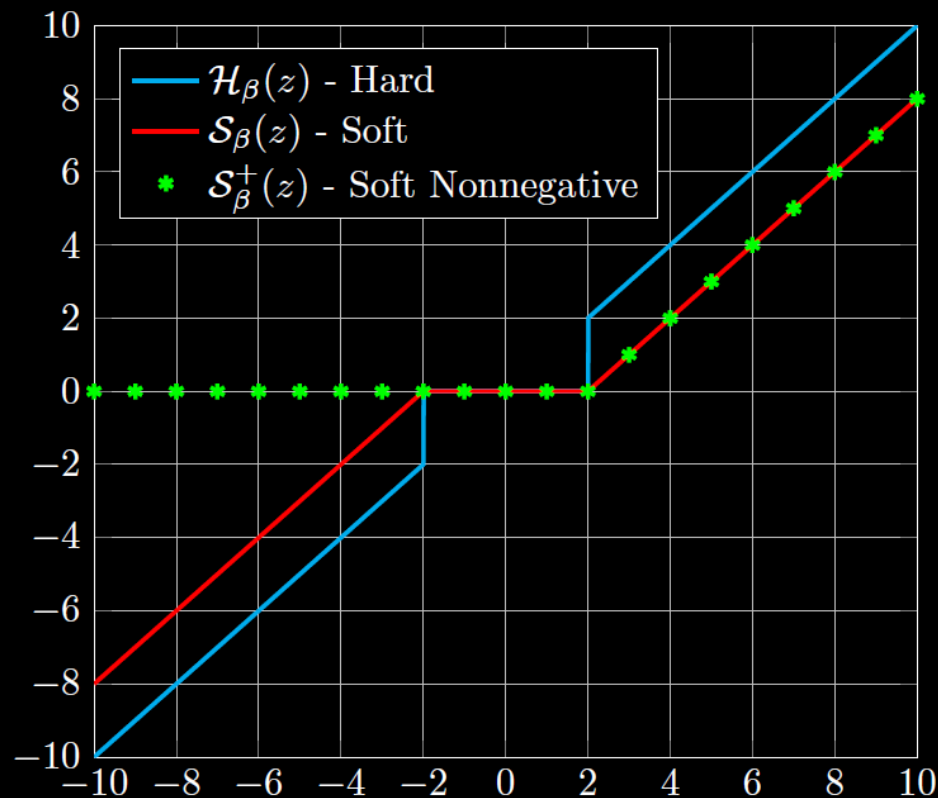
The simplest pursuit algorithm (single-layer case) is the THR algorithm, which operates on a given input signal \mathbf{Y} by:

$$\mathbf{Y} = \mathbf{D}\mathbf{\Gamma} + \mathbf{E}$$

and $\mathbf{\Gamma}$ is sparse



$$\hat{\mathbf{\Gamma}} = \mathcal{P}_{\beta}(\mathbf{D}^T \mathbf{Y})$$



Consider this for Solving the DCP

- Layered thresholding (LT):

Estimate Γ_1 via the THR algorithm

$$\hat{\Gamma}_2 = \mathcal{P}_{\beta_2} \left(\mathbf{D}_2^T \mathcal{P}_{\beta_1} (\mathbf{D}_1^T \mathbf{Y}) \right)$$

Estimate Γ_2 via the THR algorithm

$$(\mathbf{DCP}_\lambda^\varepsilon): \text{Find } \{\Gamma_j\}_{j=1}^K \text{ s.t. } \left\{ \begin{array}{ll} \|\mathbf{Y} - \mathbf{D}_1 \Gamma_1\|_2 \leq \varepsilon & \|\Gamma_1\|_{0,\infty}^s \leq \lambda_1 \\ \Gamma_1 = \mathbf{D}_2 \Gamma_2 & \|\Gamma_2\|_{0,\infty}^s \leq \lambda_2 \\ \vdots & \vdots \\ \Gamma_{K-1} = \mathbf{D}_K \Gamma_K & \|\Gamma_K\|_{0,\infty}^s \leq \lambda_K \end{array} \right\}$$

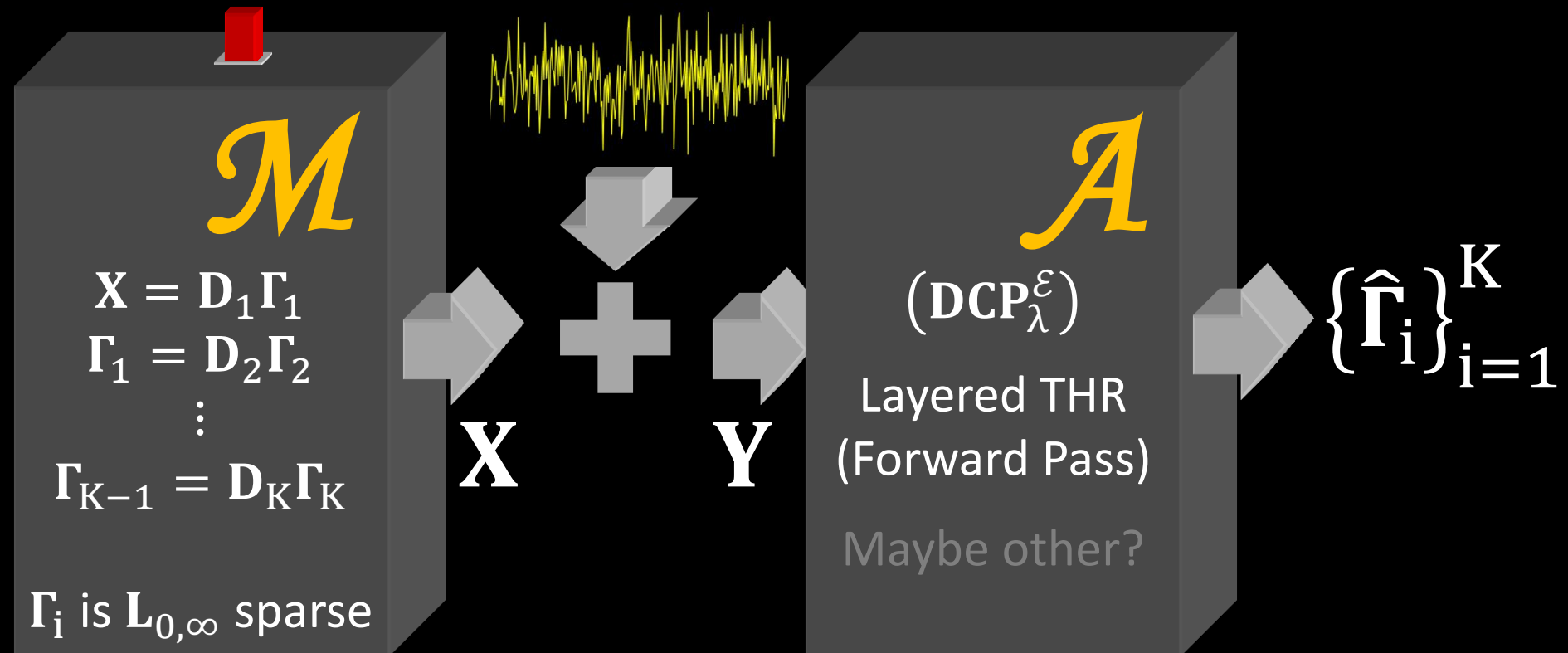
- Now let's take a look at how Conv. Neural Network operates:

$$f(\mathbf{Y}) = \text{ReLU}(\mathbf{b}_2 + \mathbf{W}_2^T \text{ReLU}(\mathbf{b}_1 + \mathbf{W}_1^T \mathbf{Y}))$$

The layered (soft nonnegative) thresholding and the CNN forward pass algorithm are the very same thing !!!



Theoretical Path



Armed with this view of a generative source model, we may ask new and daring questions

Theoretical Path: Possible Questions

- Having established the importance of the ML-CSC model and its associated pursuit, the DCP problem, we now turn to its analysis
- The main questions we aim to address:


- I. Stability of the solution obtained via the **hard layered THR** algorithm (forward pass) ?
- II. Limitations of this (very simple) algorithm and **alternative pursuit?**

... and here are questions we will not touch today:

- III. Algorithms for training the dictionaries $\{\mathbf{D}_i\}_{i=1}^K$ vs. CNN ?
- IV. New insights on how to operate on signals via CNN ?



Success of the Layered-THR



Theorem: If $\|\Gamma_i\|_{0,\infty}^s < \frac{1}{2} \left(1 + \frac{1}{\mu(\mathbf{D}_i)} \cdot \frac{|\Gamma_i^{\min}|}{|\Gamma_i^{\max}|} \right) - \frac{1}{\mu(\mathbf{D}_i)} \cdot \frac{\varepsilon_L^{i-1}}{|\Gamma_i^{\max}|}$
then the **Layered Hard THR** (with the proper thresholds)
finds the correct supports and $\|\Gamma_i^{LT} - \Gamma_i\|_{2,\infty}^p \leq \varepsilon_L^i$, where
we have defined $\varepsilon_L^0 = \|\mathbf{E}\|_{2,\infty}^p$ and

$$\varepsilon_L^i = \sqrt{\|\Gamma_i\|_{0,\infty}^p \cdot (\varepsilon_L^{i-1} + \mu(\mathbf{D}_i)(\|\Gamma_i\|_{0,\infty}^s - 1)|\Gamma_i^{\max}|)}$$

Papayan, Romano & Elad ('17)

The stability of the forward pass is guaranteed
if the underlying representations are **locally**
sparse and the noise is **locally** bounded

Problems:

1. Contrast
2. Error growth
3. Error even if no noise



Layered Basis Pursuit (BP)

- We chose the Thresholding algorithm due to its simplicity, but we do know that there are better pursuit methods – how about using them?

- Lets use the Basis Pursuit instead ...

$(\mathbf{DCP}_\lambda^\varepsilon)$: Find $\{\mathbf{\Gamma}_j\}_{j=1}^K$ s.t.

$$\left\{ \begin{array}{ll} \|\mathbf{Y} - \mathbf{D}_1 \mathbf{\Gamma}_1\|_2 \leq \varepsilon & \|\mathbf{\Gamma}_1\|_{0,\infty}^s \leq \lambda_1 \\ \mathbf{\Gamma}_1 = \mathbf{D}_2 \mathbf{\Gamma}_2 & \|\mathbf{\Gamma}_2\|_{0,\infty}^s \leq \lambda_2 \\ \vdots & \vdots \\ \mathbf{\Gamma}_{K-1} = \mathbf{D}_K \mathbf{\Gamma}_K & \|\mathbf{\Gamma}_K\|_{0,\infty}^s \leq \lambda_K \end{array} \right\}$$

$$\mathbf{\Gamma}_1^{\text{LBP}} = \min_{\mathbf{\Gamma}_1} \frac{1}{2} \|\mathbf{Y} - \mathbf{D}_1 \mathbf{\Gamma}_1\|_2^2 + \lambda_1 \|\mathbf{\Gamma}_1\|_1$$



$$\mathbf{\Gamma}_2^{\text{LBP}} = \min_{\mathbf{\Gamma}_2} \frac{1}{2} \|\mathbf{\Gamma}_1^{\text{LBP}} - \mathbf{D}_2 \mathbf{\Gamma}_2\|_2^2 + \lambda_2 \|\mathbf{\Gamma}_2\|_1$$




Deconvolutional networks

[Zeiler, Krishnan, Taylor & Fergus '10]



Success of the Layered BP

Theorem: Assuming that $\|\Gamma_i\|_{0,\infty}^s < \frac{1}{3} \left(1 + \frac{1}{\mu(D_i)}\right)$
then the Basis Pursuit performs very well:

- 
1. The support of Γ_i^{LBP} is contained in that of Γ_i
 2. The error is bounded: $\|\Gamma_i^{\text{LBP}} - \Gamma_i\|_{2,\infty}^p \leq \varepsilon_L^i$, where

$$\varepsilon_L^i = 7.5^i \|\mathbf{E}\|_{2,\infty}^p \prod_{j=1}^i \sqrt{\|\Gamma_j\|_{0,\infty}^p}$$

3. Every entry in Γ_i greater than

$$\varepsilon_L^i / \sqrt{\|\Gamma_i\|_{0,\infty}^p} \text{ will be found}$$

Problems:

1. ~~Contrast~~
2. Error growth
3. ~~Error even if no noise~~

Papayan, Romano & Elad ('17)



Layered Iterative Thresholding

Layered BP: $\Gamma_j^{\text{LBP}} = \min_{\Gamma_j} \frac{1}{2} \|\Gamma_{j-1}^{\text{LBP}} - \mathbf{D}_j \Gamma_j\|_2^2 + \xi_j \|\Gamma_j\|_1$



Layered Iterative Soft-Thresholding:

$\Gamma_j^t = \mathcal{S}_{\xi_j/c_j} \left(\Gamma_j^{t-1} + \mathbf{D}_j^T (\hat{\Gamma}_{j-1} - \mathbf{D}_j \Gamma_j^{t-1}) \right)$

Note that our suggestion implies that groups of layers share the same dictionaries

Can be seen as a very deep recurrent neural network

[Gregor & LeCun '10]



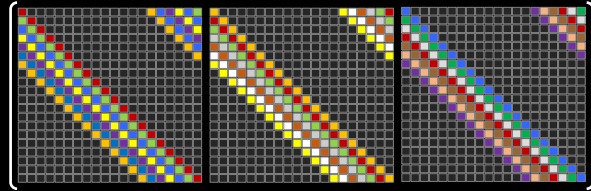
Time to Conclude



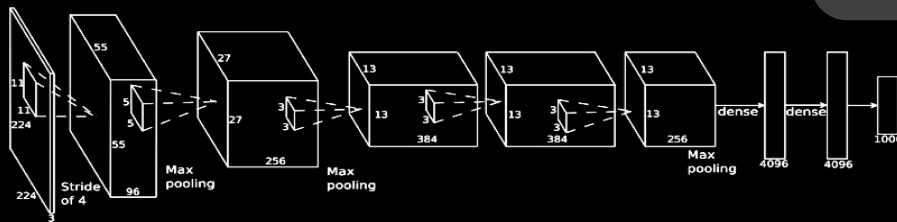
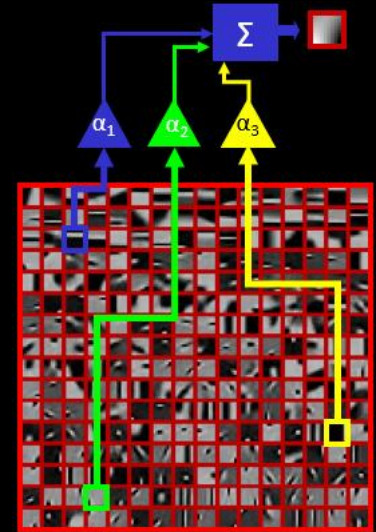
This Talk

Sparseland

The desire to
model data

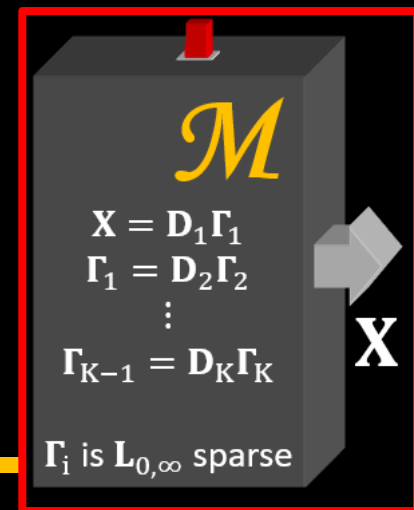


Novel View of
Convolutional
Sparse Coding



A novel interpretation
and theoretical
understanding of CNN

Multi-Layer
Convolutional
Sparse Coding



This Talk

Take Home Message 1:
Generative modeling of data
sources enables algorithm
development **along** with
theoretically analyzing
algorithms' performance

A novel interpretation
and theoretical
understanding of CNN

Sparseland

The desire to
model data

Novel View of
Convolutional
Sparse Coding

Multi-Layer
Convolutional
Sparse Coding

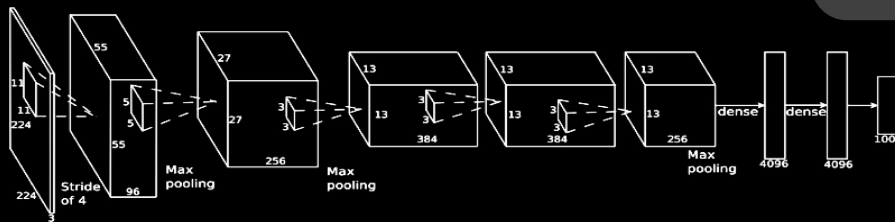


This Talk

Sparseland

The desire to
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Novel View of
Convolutional
Sparse Coding



A novel interpretation
and theoretical
understanding of CNN

Multi-Layer
Convolutional
Sparse Coding

Take Home Message 2:
The Multi-Layer
Convolutional Sparse
Coding model could be
a new platform for
understanding and
developing deep-
learning solutions



